# Package: tfaddons (via r-universe)

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Type Package

Title Interface to 'TensorFlow SIG Addons'

**Version** 0.10.3

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Description 'TensorFlow SIG Addons'

<a href="https://www.tensorflow.org/addons">https://www.tensorflow.org/addons</a> is a repository of community contributions that conform to well-established API patterns, but implement new functionality not available in core 'TensorFlow'. 'TensorFlow' natively supports a large number of operators, layers, metrics, losses, optimizers, and more. However, in a fast moving field like Machine Learning, there are many interesting new developments that cannot be integrated into core 'TensorFlow' (because their broad applicability is not yet clear, or it is mostly used by a smaller subset of the community).

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URL https://github.com/henry090/tfaddons

BugReports https://github.com/henry090/tfaddons/issues

**SystemRequirements** TensorFlow >= 2.0 (https://www.tensorflow.org/)

**Encoding UTF-8** 

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Repository https://eagerai.r-universe.dev

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activation\_gelu Gelu

### **Description**

Gaussian Error Linear Unit.

#### Usage

```
activation_gelu(x, approximate = TRUE)
```

### **Arguments**

```
x A 'Tensor'. Must be one of the following types: 'float16', 'float32', 'float64'.

approximate bool, whether to enable approximation. Returns: A 'Tensor'. Has the same type as 'x'.
```

#### **Details**

```
Computes gaussian error linear: (0.5 * x * (1 + \tanh(\operatorname{sqrt}(2 / \operatorname{pi}) * (x + 0.044715 * x^3)))) or (x * P(X \le x) = 0.5 * x * (1 + \operatorname{erf}(x / \operatorname{sqrt}(2)))), where P(X) \sim N(0, 1), depending on whether approximation is enabled. See [Gaussian Error Linear Units (GELUs)](https://arxiv.org/abs/1606.08415) and [BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding](https://arxiv.org/abs/1810.04805).
```

### Value

A 'Tensor'. Has the same type as 'x'.

### Computes gaussian error linear

```
'0.5 * x * (1 + tanh(sqrt(2 / pi) * (x + 0.044715 * x^3)))' or 'x * P(X \le x) = 0.5 * x * (1 + erf(x / sqrt(2)))', where P(X) \sim N(0, 1), depending on whether approximation is enabled.
```

### **Examples**

6 activation\_hardshrink

activation\_hardshrink Hardshrink

### Description

Hard shrink function.

### Usage

```
activation_hardshrink(x, lower = -0.5, upper = 0.5)
```

### **Arguments**

x A 'Tensor'. Must be one of the following types: 'float16', 'float32', 'float64'.

lower 'float', lower bound for setting values to zeros.

upper 'float', upper bound for setting values to zeros. Returns: A 'Tensor'. Has the

same type as 'x'.

#### **Details**

Computes hard shrink function: 'x if x < lower or x > upper else 0'.

#### Value

A 'Tensor'. Has the same type as 'x'.

### Computes hard shrink function

```
'x if x < lower or x > upper else 0'.
```

### **Examples**

activation\_lisht 7

activation\_lisht Lisht

### **Description**

LiSHT: Non-Parameteric Linearly Scaled Hyperbolic Tangent Activation Function.

### Usage

```
activation_lisht(x)
```

#### **Arguments**

Χ

A 'Tensor'. Must be one of the following types: 'float16', 'float32', 'float64'.

#### **Details**

Computes linearly scaled hyperbolic tangent (LiSHT): 'x \* tanh(x)' See [LiSHT: Non-Parameteric Linearly Scaled Hyperbolic Tangent Activation Function for Neural Networks](https://arxiv.org/abs/1901.05894).

### Value

A 'Tensor'. Has the same type as 'x'.

### **Examples**

activation\_mish

Mish

### **Description**

Mish: A Self Regularized Non-Monotonic Neural Activation Function.

### Usage

```
activation_mish(x)
```

8 activation\_rrelu

### Arguments

x A 'Tensor'. Must be one of the following types: 'float16', 'float32', 'float64'. Returns: A 'Tensor'. Has the same type as 'x'.

#### **Details**

Computes mish activation: x \* tanh(softplus(x)) See [Mish: A Self Regularized Non-Monotonic Neural Activation Function](https://arxiv.org/abs/1908.08681).

#### Value

A 'Tensor'. Has the same type as 'x'.

activation\_rrelu

Rrelu

### **Description**

rrelu function.

### Usage

#### **Arguments**

x A 'Tensor'. Must be one of the following types: 'float16', 'float32', 'float64'.

lower 'float', lower bound for random alpha.
upper 'float', upper bound for random alpha.

training 'bool', indicating whether the 'call' is meant for training or inference.

seed 'int', this sets the operation-level seed. Returns:

#### **Details**

Computes rrelu function: 'x if x > 0 else random(lower, upper) \* x' or 'x if x > 0 else x \* (lower + upper) / 2' depending on whether training is enabled. See [Empirical Evaluation of Rectified Activations in Convolutional Network](https://arxiv.org/abs/1505.00853).

### Value

A 'Tensor'. Has the same type as 'x'.

activation\_softshrink 9

### **Computes rrelu function**

'x if x > 0 else random(lower, upper) \* x' or 'x if x > 0 else x \* (lower + upper) / 2' depending on whether training is enabled.

activation\_softshrink Softshrink

### **Description**

Soft shrink function.

### Usage

```
activation_softshrink(x, lower = -0.5, upper = 0.5)
```

### **Arguments**

x A 'Tensor'. Must be one of the following types: 'float16', 'float32', 'float64'.

lower 'float', lower bound for setting values to zeros.

upper 'float', upper bound for setting values to zeros. Returns: A 'Tensor'. Has the

same type as 'x'.

#### **Details**

Computes soft shrink function: 'x - lower if x < lower, x - upper if x > upper else 0'.

### Value

A 'Tensor'. Has the same type as 'x'.

### Computes soft shrink function

'x - lower if x < lower, x - upper if <math>x > upper else 0'.

10 activation\_tanhshrink

### **Description**

Sparsemax activation function [1].

### Usage

```
activation_sparsemax(logits, axis = -1L)
```

### **Arguments**

logits Input tensor.

axis Integer, axis along which the sparsemax operation is applied.

#### **Details**

For each batch 'i' and class 'j' we have \$sparsemax[i, j] = max(logits[i, j] - tau(logits[i, :]), 0)\$\$ [1]: https://arxiv.org/abs/1602.02068

### Value

Tensor, output of sparsemax transformation. Has the same type and shape as 'logits'. Raises: ValueError: In case 'dim(logits) == 1'.

#### Raises

```
ValueError: In case 'dim(logits) == 1'.
```

```
activation_tanhshrink Tanhshrink
```

### **Description**

```
Applies the element-wise function: x - tanh(x)
```

### Usage

```
activation_tanhshrink(x)
```

### **Arguments**

```
x A 'Tensor'. Must be one of the following types: 'float16', 'float32', 'float64'.
```

#### Value

A 'Tensor'. Has the same type as 'features'.

attention\_bahdanau 11

attention\_bahdanau

Bahdanau Attention

### **Description**

Implements Bahdanau-style (additive) attention

### Usage

```
attention_bahdanau(
  object,
  units,
  memory = NULL,
  memory_sequence_length = NULL,
  normalize = FALSE,
  probability_fn = "softmax",
  kernel_initializer = "glorot_uniform",
  dtype = NULL,
  name = "BahdanauAttention",
  ...
)
```

### Arguments

object Model or layer object

units The depth of the query mechanism.

memory The memory to query; usually the output of an RNN encoder. This tensor should

be shaped [batch\_size, max\_time, ...].

memory\_sequence\_length

(optional): Sequence lengths for the batch entries in memory. If provided, the memory tensor rows are masked with zeros for values past the respective se-

quence lengths.

normalize boolean. Whether to normalize the energy term.

probability\_fn (optional) string, the name of function to convert the attention score to probabil-

ities. The default is softmax which is tf.nn.softmax. Other options is hardmax, which is hardmax() within this module. Any other value will result into valida-

tion error. Default to use softmax.

kernel\_initializer

(optional), the name of the initializer for the attention kernel.

dtype The data type for the query and memory layers of the attention mechanism.

name Name to use when creating ops.

... A list that contains other common arguments for layer creation.

#### **Details**

This attention has two forms. The first is Bahdanau attention, as described in: Dzmitry Bahdanau, Kyunghyun Cho, Yoshua Bengio. "Neural Machine Translation by Jointly Learning to Align and Translate." ICLR 2015. https://arxiv.org/abs/1409.0473 The second is the normalized form. This form is inspired by the weight normalization article: Tim Salimans, Diederik P. Kingma. "Weight Normalization: A Simple Reparameterization to Accelerate Training of Deep Neural Networks." https://arxiv.org/abs/1602.07868 To enable the second form, construct the object with parameter 'normalize=TRUE'.

#### Value

None

attention\_bahdanau\_monotonic

Bahdanau Monotonic Attention

### **Description**

Monotonic attention mechanism with Bahadanau-style energy function.

### Usage

```
attention_bahdanau_monotonic(
  object,
  units,
  memory = NULL,
  memory_sequence_length = NULL,
  normalize = FALSE,
  sigmoid_noise = 0,
  sigmoid_noise_seed = NULL,
  score_bias_init = 0,
  mode = "parallel",
  kernel_initializer = "glorot_uniform",
  dtype = NULL,
  name = "BahdanauMonotonicAttention",
  ...
)
```

#### **Arguments**

object Model or layer object

units The depth of the query mechanism.

memory The memory to query; usually the output of an RNN encoder. This tensor should

be shaped [batch\_size, max\_time, ...].

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memory\_sequence\_length

(optional): Sequence lengths for the batch entries in memory. If provided, the memory tensor rows are masked with zeros for values past the respective se-

quence lengths.

normalize Python boolean. Whether to normalize the energy term.

sigmoid\_noise Standard deviation of pre-sigmoid noise. See the docstring for '\_monotonic\_probability\_fn'

for more information.

sigmoid\_noise\_seed

(optional) Random seed for pre-sigmoid noise.

score\_bias\_init

Initial value for score bias scalar. It's recommended to initialize this to a negative

value when the length of the memory is large.

mode How to compute the attention distribution. Must be one of 'recursive', 'paral-

lel', or 'hard'. See the docstring for tfa.seq2seq.monotonic\_attention for more

information.

kernel\_initializer

(optional), the name of the initializer for the attention kernel.

dtype The data type for the query and memory layers of the attention mechanism.

name Name to use when creating ops.

... A list that contains other common arguments for layer creation.

#### **Details**

This type of attention enforces a monotonic constraint on the attention distributions; that is once the model attends to a given point in the memory it can't attend to any prior points at subsequence output timesteps. It achieves this by using the \_monotonic\_probability\_fn instead of softmax to construct its attention distributions. Since the attention scores are passed through a sigmoid, a learnable scalar bias parameter is applied after the score function and before the sigmoid. Otherwise, it is equivalent to BahdanauAttention. This approach is proposed in

Colin Raffel, Minh-Thang Luong, Peter J. Liu, Ron J. Weiss, Douglas Eck, "Online and Linear-Time Attention by Enforcing Monotonic Alignments." ICML 2017. https://arxiv.org/abs/1704.00784

### Value

None

### Description

Implements Luong-style (multiplicative) attention scoring.

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#### Usage

```
attention_luong(
  object,
  units,
  memory = NULL,
  memory_sequence_length = NULL,
  scale = FALSE,
  probability_fn = "softmax",
  dtype = NULL,
  name = "LuongAttention",
  ...
)
```

### **Arguments**

object Model or layer object

units The depth of the attention mechanism.

memory The memory to query; usually the output of an RNN encoder. This tensor should

be shaped [batch\_size, max\_time, ...].

memory\_sequence\_length

(optional): Sequence lengths for the batch entries in memory. If provided, the memory tensor rows are masked with zeros for values past the respective se-

quence lengths.

scale boolean. Whether to scale the energy term.

probability\_fn (optional) string, the name of function to convert the attention score to probabil-

ities. The default is softmax which is tf.nn.softmax. Other options is hardmax, which is hardmax() within this module. Any other value will result intovalida-

tion error. Default to use softmax.

dtype The data type for the memory layer of the attention mechanism.

name Name to use when creating ops.

... A list that contains other common arguments for layer creation.

#### **Details**

This attention has two forms. The first is standard Luong attention, as described in: Minh-Thang Luong, Hieu Pham, Christopher D. Manning. Effective Approaches to Attention-based Neural Machine Translation. EMNLP 2015. The second is the scaled form inspired partly by the normalized form of Bahdanau attention. To enable the second form, construct the object with parameter 'scale=TRUE'.

#### Value

None

```
attention_luong_monotonic
```

Monotonic attention mechanism with Luong-style energy function.

### Description

Monotonic attention mechanism with Luong-style energy function.

### Usage

```
attention_luong_monotonic(
  object,
  units,
  memory = NULL,
  memory_sequence_length = NULL,
  scale = FALSE,
  sigmoid_noise = 0,
  sigmoid_noise_seed = NULL,
  score_bias_init = 0,
  mode = "parallel",
  dtype = NULL,
  name = "LuongMonotonicAttention",
  ...
)
```

### **Arguments**

object Model or layer object

units The depth of the query mechanism.

memory The memory to query; usually the output of an RNN encoder. This tensor should

be shaped [batch\_size, max\_time, ...].

memory\_sequence\_length

(optional): Sequence lengths for the batch entries in memory. If provided, the memory tensor rows are masked with zeros for values past the respective se-

quence lengths.

scale boolean. Whether to scale the energy term.

sigmoid\_noise Standard deviation of pre-sigmoid noise. See the docstring for '\_monotonic\_probability\_fn'

for more information.

sigmoid\_noise\_seed

(optional) Random seed for pre-sigmoid noise.

score\_bias\_init

Initial value for score bias scalar. It's recommended to initialize this to a negative

value when the length of the memory is large.

mode How to compute the attention distribution. Must be one of 'recursive', 'paral-

lel', or 'hard'. See the docstring for tfa.seq2seq.monotonic\_attention for more

information.

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dtype The data type for the query and memory layers of the attention mechanism.

name Name to use when creating ops.

... A list that contains other common arguments for layer creation.

#### **Details**

This type of attention enforces a monotonic constraint on the attention distributions; that is once the model attends to a given point in the memory it can't attend to any prior points at subsequence output timesteps. It achieves this by using the \_monotonic\_probability\_fn instead of softmax to construct its attention distributions. Otherwise, it is equivalent to LuongAttention. This approach is proposed in [Colin Raffel, Minh-Thang Luong, Peter J. Liu, Ron J. Weiss, Douglas Eck, "Online and Linear-Time Attention by Enforcing Monotonic Alignments." ICML 2017.](https://arxiv.org/abs/1704.00784)

#### Value

None

attention monotonic *Monotonic attention* 

Compute monotonic attention distribution from choosing probabilities.

### Usage

**Description** 

```
attention_monotonic(p_choose_i, previous_attention, mode)
```

### **Arguments**

p\_choose\_i

Probability of choosing input sequence/memory element i. Should be of shape (batch\_size, input\_sequence\_length), and should all be in the range [0, 1].

previous\_attention

The attention distribution from the previous output timestep. Should be of shape (batch\_size, input\_sequence\_length). For the first output timestep, preevious\_attention[n] should be [1, 0, 0, ..., 0] for all n in [0, ... batch\_size - 1].

mode

How to compute the attention distribution. Must be one of 'recursive', 'parallel', or 'hard'. 'recursive' uses tf\$scan to recursively compute the distribution. This is slowest but is exact, general, and does not suffer from numerical instabilities. 'parallel' uses parallelized cumulative-sum and cumulative-product operations to compute a closed-form solution to the recurrence relation defining the attention distribution. This makes it more efficient than 'recursive', but it requires numerical checks which make the distribution non-exact. This can be a problem in particular when input\_sequence\_length is long and/or p\_choose\_i has entries very close to 0 or 1. \* 'hard' requires that the probabilities in p\_choose\_i are all either 0 or 1, and subsequently uses a more efficient and exact solution.

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#### **Details**

Monotonic attention implies that the input sequence is processed in an explicitly left-to-right manner when generating the output sequence. In addition, once an input sequence element is attended to at a given output timestep, elements occurring before it cannot be attended to at subsequent output timesteps. This function generates attention distributions according to these assumptions. For more information, see 'Online and Linear-Time Attention by Enforcing Monotonic Alignments'.

#### Value

A tensor of shape (batch\_size, input\_sequence\_length) representing the attention distributions for each sequence in the batch.

#### Raises

ValueError: mode is not one of 'recursive', 'parallel', 'hard'.

attention\_wrapper

Attention Wrapper

### Description

Attention Wrapper

#### **Usage**

```
attention_wrapper(
  object,
  cell,
  attention_mechanism,
  attention_layer_size = NULL,
  alignment_history = FALSE,
  cell_input_fn = NULL,
  output_attention = TRUE,
  initial_cell_state = NULL,
  name = NULL,
  attention_layer = NULL,
  attention_fn = NULL,
  ...
)
```

#### Arguments

object Model or layer object
cell An instance of RNNCell.
attention\_mechanism

A list of AttentionMechanism instances or a single instance.

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#### attention\_layer\_size

A list of Python integers or a single Python integer, the depth of the attention (output) layer(s). If 'NULL' (default), use the context as attention at each time step. Otherwise, feed the context and cell output into the attention layer to generate attention at each time step. If attention\_mechanism is a list, attention\_layer\_size must be a list of the same length. If attention\_layer is set, this must be 'NULL'. If attention\_fn is set, it must guaranteed that the outputs of 'attention\_fn' also meet the above requirements.

#### alignment\_history

Python boolean, whether to store alignment history from all time steps in the final output state (currently stored as a time major TensorArray on which you must call stack()).

cell\_input\_fn (optional) A callable. The default is: lambda inputs, attention: tf\$concat(list(inputs, attention), -1).

#### output\_attention

Python bool. If True (default), the output at each time step is the attention value. This is the behavior of Luong-style attention mechanisms. If FALSE, the output at each time step is the output of cell. This is the behavior of Bhadanau-style attention mechanisms. In both cases, the attention tensor is propagated to the next time step via the state and is used there. This flag only controls whether the attention mechanism is propagated up to the next cell in an RNN stack or to the top RNN output.

#### initial\_cell\_state

The initial state value to use for the cell when the user calls get\_initial\_state(). Note that if this value is provided now, and the user uses a batch\_size argument of get\_initial\_state which does not match the batch size of initial\_cell\_state, proper behavior is not guaranteed.

name Name to use when creating ops.

#### attention\_layer

A list of tf\$keras\$layers\$Layer instances or a single tf\$keras\$layers\$Layer instance taking the context and cell output as inputs to generate attention at each time step. If 'NULL' (default), use the context as attention at each time step. If attention\_mechanism is a list, attention\_layer must be a list of the same length. If attention\_layers\_size is set, this must be 'NULL'.

attention\_fn

An optional callable function that allows users to provide their own customized attention function, which takes input (attention\_mechanism, cell\_output, attention\_state, attention\_layer) and outputs (attention, alignments, next\_attention\_state). If provided, the attention\_layer\_size should be the size of the outputs of attention\_fn.

... Other keyword arguments to pass

### Value

None

#### Note

If you are using the 'decoder\_beam\_search' with a cell wrapped in 'AttentionWrapper', then you must ensure that: - The encoder output has been tiled to 'beam\_width' via 'tile\_batch' (NOT 'tf\$tile'). - The 'batch\_size' argument passed to the 'get\_initial\_state' method of this wrapper is equal to 'true\_batch\_size \* beam\_width'. - The initial state created with 'get\_initial\_state' above contains a 'cell\_state' value containing properly tiled final state from the encoder.

```
attention_wrapper_state
```

Attention Wrapper State

### **Description**

'namedlist' storing the state of a 'attention\_wrapper'.

#### Usage

```
attention_wrapper_state(
  object,
  cell_state,
  attention,
  alignments,
  alignment_history,
  attention_state
)
```

### Arguments

object Model or layer object

cell\_state The state of the wrapped RNNCell at the previous time step.

attention The attention emitted at the previous time step.

alignments A single or tuple of Tensor(s) containing the alignments emitted at the previous

time step for each attention mechanism.

alignment\_history

(if enabled) a single or tuple of TensorArray(s) containing alignment matrices from all time steps for each attention mechanism. Call stack(s) on each to convert

to a Tensor.

attention\_state

A single or tuple of nested objects containing attention mechanism state for each attention mechanism. The objects may contain Tensors or TensorArrays.

### Value

None

```
callback_average_model_checkpoint

Average Model Checkpoint
```

### **Description**

Save the model after every epoch.

#### Usage

```
callback_average_model_checkpoint(
  filepath,
  update_weights,
  monitor = "val_loss",
  verbose = 0,
  save_best_only = FALSE,
  save_weights_only = FALSE,
  mode = "auto",
  save_freq = "epoch",
  ...
)
```

### **Arguments**

filepath string, path to save the model file.
update\_weights bool, whether to update weights or not

monitor quantity to monitor.
verbose verbosity mode, 0 or 1.

save\_best\_only if 'save\_best\_only=TRUE', the latest best model according to the quantity mon-

itored will not be overwritten. If 'filepath' doesn't contain formatting options like 'epoch' then 'filepath' will be overwritten by each new better model.

save\_weights\_only

if TRUE, then only the model's weights will be saved ('model\$save\_weights(filepath)'),

else the full model is saved ('model\$save(filepath)').

mode one of auto, min, max. If 'save\_best\_only=TRUE', the decision to overwrite the

current save file is made based on either the maximization or the minimization of the monitored quantity. For 'val\_acc', this should be 'max', for 'val\_loss' this should be 'min', etc. In 'auto' mode, the direction is automatically inferred

from the name of the monitored quantity.

save\_freq ''epoch'' or integer. When using ''epoch'', the callback saves the model after

each epoch. When using integer, the callback saves the model at end of a batch at which this many samples have been seen since last saving. Note that if the saving isn't aligned to epochs, the monitored metric may potentially be less reliable (it could reflect as little as 1 batch, since the metrics get reset every

epoch). Defaults to "epoch"

.. Additional arguments for backwards compatibility. Possible key is 'period'.

### **Details**

The callback that should be used with optimizers that extend AverageWrapper, i.e., MovingAverage and StochasticAverage optimizers. It saves and, optionally, assigns the averaged weights.

### Value

None

#### For example

if 'filepath' is 'weights.epoch:02d-val\_loss:.2f.hdf5',: then the model checkpoints will be saved with the epoch number and the validation loss in the filename.

```
callback_time_stopping
```

Time Stopping

### **Description**

Time Stopping

### Usage

```
callback_time_stopping(seconds = 86400, verbose = 0)
```

#### **Arguments**

seconds maximum amount of time before stopping. Defaults to 86400 (1 day).

verbose verbosity mode. Defaults to 0.

### **Details**

Stop training when a specified amount of time has passed.

### Value

None

### **Examples**

```
## Not run:
model %>% fit(
x_train, y_train,
batch_size = 128,
epochs = 4,
validation_split = 0.2,
verbose = 0,
callbacks = callback_time_stopping(seconds = 6, verbose = 1)
```

```
)
   ## End(Not run)
  callback_tqdm_progress_bar
                          TQDM Progress Bar
Description
```

TQDM Progress Bar

### Usage

```
callback_tqdm_progress_bar(
  metrics_separator = " - ",
  overall_bar_format = NULL,
  epoch_bar_format = "{n_fmt}/{total_fmt}{bar} ETA: {remaining}s - {desc}",
  update_per_second = 10,
  leave_epoch_progress = TRUE,
  leave_overall_progress = TRUE,
  show_epoch_progress = TRUE,
  show_overall_progress = TRUE
)
```

#### **Arguments**

```
metrics_separator
                  (string) Custom separator between metrics. Defaults to '-'
overall_bar_format
                  (string format) Custom bar format for overall (outer) progress bar, see https://github.com/tqdm/tqdm#para
                  for more detail. By default: 'l_barbar n_fmt/total_fmt ETA: remainings, rate_fmtpostfix'
epoch_bar_format
                  (string format) Custom bar format for epoch (inner) progress bar, see https://github.com/tqdm/tqdm#paran
                  for more detail.
update_per_second
                  (int) Maximum number of updates in the epochs bar per second, this is to prevent
                  small batches from slowing down training. Defaults to 10.
leave_epoch_progress
                  (bool) TRUE to leave epoch progress bars
leave_overall_progress
                  (bool) TRUE to leave overall progress bar
show_epoch_progress
                  (bool) FALSE to hide epoch progress bars
show_overall_progress
                  (bool) FALSE to hide overall progress bar
```

crf\_binary\_score 23

### **Details**

TQDM Progress Bar for Tensorflow Keras.

#### Value

None

### **Examples**

```
## Not run:
model %>% fit(
x_train, y_train,
batch_size = 128,
epochs = 4,
validation_split = 0.2,
verbose = 0,
callbacks = callback_tqdm_progress_bar()
)
## End(Not run)
```

crf\_binary\_score

CRF binary score

### **Description**

Computes the binary scores of tag sequences.

### Usage

```
crf_binary_score(tag_indices, sequence_lengths, transition_params)
```

### Arguments

```
\label{eq:continuous_problem} $$ \  \  \, A \ [batch\_size, max\_seq\_len] \ matrix of tag indices. $$ \  \  \, sequence\_lengths $$ A \ [batch\_size] \ vector of true sequence lengths. $$ transition\_params $$ A \ [num\_tags, num\_tags] \ matrix of binary potentials. $$
```

### Value

binary\_scores: A [batch\_size] vector of binary scores.

crf\_decode

CRF decode

### **Description**

Decode the highest scoring sequence of tags.

#### Usage

```
crf_decode(potentials, transition_params, sequence_length)
```

### **Arguments**

```
potentials A [batch_size, max_seq_len, num_tags] tensor of unary potentials. transition_params A \ [num\_tags, num\_tags] \ matrix \ of \ binary \ potentials. sequence_length A \ [batch\_size] \ vector \ of \ true \ sequence \ lengths.
```

#### Value

decode\_tags: A [batch\_size, max\_seq\_len] matrix, with dtype 'tf.int32'. Contains the highest scoring tag indices. best\_score: A [batch\_size] vector, containing the score of 'decode\_tags'.

crf\_decode\_backward

CRF decode backward

#### **Description**

Computes backward decoding in a linear-chain CRF.

### Usage

```
crf_decode_backward(inputs, state)
```

### **Arguments**

inputs A [batch\_size, num\_tags] matrix of backpointer of next step (in time order).

state A [batch\_size, 1] matrix of tag index of next step.

### Value

new\_tags: A [batch\_size, num\_tags] tensor containing the new tag indices.

crf\_decode\_forward 25

crf\_decode\_forward
CRF decode forward

#### **Description**

Computes forward decoding in a linear-chain CRF.

### Usage

```
crf_decode_forward(inputs, state, transition_params, sequence_lengths)
```

#### **Arguments**

inputs A [batch\_size, num\_tags] matrix of unary potentials.

state A [batch\_size, num\_tags] matrix containing the previous step's score values.

transition\_params

A [num\_tags, num\_tags] matrix of binary potentials.

sequence\_lengths

A [batch\_size] vector of true sequence lengths.

#### Value

backpointers: A [batch\_size, num\_tags] matrix of backpointers. new\_state: A [batch\_size, num\_tags] matrix of new score values.

crf\_forward

CRF forward

### **Description**

Computes the alpha values in a linear-chain CRF.

#### Usage

```
crf_forward(inputs, state, transition_params, sequence_lengths)
```

### **Arguments**

inputs A [batch\_size, num\_tags] matrix of unary potentials.

state A [batch\_size, num\_tags] matrix containing the previous alpha values.

transition\_params

A [num\_tags, num\_tags] matrix of binary potentials. This matrix is expanded into a [1, num\_tags, num\_tags] in preparation for the broadcast summation occurring within the cell.

sequence\_lengths

A [batch\_size] vector of true sequence lengths.

26 crf\_log\_likelihood

#### **Details**

See http://www.cs.columbia.edu/~mcollins/fb.pdf for reference.

#### Value

new\_alphas: A [batch\_size, num\_tags] matrix containing the new alpha values.

crf\_log\_likelihood

CRF log likelihood

### **Description**

Computes the log-likelihood of tag sequences in a CRF.

### Usage

```
crf_log_likelihood(
  inputs,
  tag_indices,
  sequence_lengths,
  transition_params = NULL
)
```

### Arguments

inputs A [batch\_size, max\_seq\_len, num\_tags] tensor of unary potentials to use as in-

put to the CRF layer.

tag\_indices A [batch\_size, max\_seq\_len] matrix of tag indices for which we compute the

log-likelihood.

sequence\_lengths

A [batch\_size] vector of true sequence lengths.

transition\_params

A [num\_tags, num\_tags] transition matrix, if available.

#### Value

log\_likelihood: A [batch\_size] Tensor containing the log-likelihood of each example, given the sequence of tag indices. transition\_params: A [num\_tags, num\_tags] transition matrix. This is either provided by the caller or created in this function.

crf\_log\_norm 27

crf\_log\_norm

CRF log norm

## Description

Computes the normalization for a CRF.

### Usage

```
crf_log_norm(inputs, sequence_lengths, transition_params)
```

### Arguments

```
inputs A [batch_size, max_seq_len, num_tags] tensor of unary potentials to use as input to the CRF layer.  
sequence_lengths  
A [batch_size] vector of true sequence lengths.  
transition_params  
A [num_tags, num_tags] transition matrix.
```

#### Value

log\_norm: A [batch\_size] vector of normalizers for a CRF.

### **Description**

Computes the unnormalized score of all tag sequences matching

### Usage

```
crf_multitag_sequence_score(
  inputs,
  tag_bitmap,
  sequence_lengths,
  transition_params
)
```

28 crf\_sequence\_score

#### **Arguments**

inputs A [batch\_size, max\_seq\_len, num\_tags] tensor of unary potentials to use as in-

put to the CRF layer.

tag\_bitmap A [batch\_size, max\_seq\_len, num\_tags] boolean tensor representing all active

tags at each index for which to calculate the unnormalized score.

sequence\_lengths

A [batch\_size] vector of true sequence lengths.

transition\_params

A [num\_tags, num\_tags] transition matrix.

### **Details**

tag\_bitmap. tag\_bitmap enables more than one tag to be considered correct at each time step. This is useful when an observed output at a given time step is consistent with more than one tag, and thus the log likelihood of that observation must take into account all possible consistent tags. Using one-hot vectors in tag\_bitmap gives results identical to crf\_sequence\_score.

#### Value

sequence\_scores: A [batch\_size] vector of unnormalized sequence scores.

crf\_sequence\_score
CRF sequence score

### **Description**

Computes the unnormalized score for a tag sequence.

### Usage

```
crf_sequence_score(inputs, tag_indices, sequence_lengths, transition_params)
```

#### **Arguments**

inputs A [batch\_size, max\_seq\_len, num\_tags] tensor of unary potentials to use as in-

put to the CRF layer.

tag\_indices A [batch\_size, max\_seq\_len] matrix of tag indices for which we compute the

unnormalized score.

sequence\_lengths

A [batch\_size] vector of true sequence lengths.

transition\_params

A [num\_tags, num\_tags] transition matrix. Returns:

#### Value

sequence\_scores: A [batch\_size] vector of unnormalized sequence scores.

crf\_unary\_score 29

crf\_unary\_score

CRF unary score

### **Description**

Computes the unary scores of tag sequences.

### Usage

```
crf_unary_score(tag_indices, sequence_lengths, inputs)
```

### **Arguments**

```
\label{lem:condition} \mbox{ A [batch\_size, max\_seq\_len] matrix of tag indices. } \\ \mbox{ sequence\_lengths}
```

A [batch\_size] vector of true sequence lengths.

inputs A [batch\_size, max\_seq\_len, num\_tags] tensor of unary potentials.

#### Value

unary\_scores: A [batch\_size] vector of unary scores.

decoder

An RNN Decoder abstract interface object.

#### **Description**

An RNN Decoder abstract interface object.

### Usage

```
decoder(...)
```

### Arguments

... arguments to pass

#### **Details**

- inputs: (structure of) tensors and TensorArrays that is passed as input to the RNNCell composing the decoder, at each time step. - state: (structure of) tensors and TensorArrays that is passed to the RNNCell instance as the state. - finished: boolean tensor telling whether each sequence in the batch is finished. - training: boolean whether it should behave in training mode or in inference mode. - outputs: Instance of BasicDecoderOutput. Result of the decoding, at each time step.

#### Value

None

30 decoder\_basic

decoder_bas	e <i>B</i>	ase Decode	r
accouct _bas		use Deco	n

### Description

An RNN Decoder that is based on a Keras layer.

#### Usage

```
decoder_base(object, cell, sampler, output_layer = NULL, ...)
```

#### **Arguments**

object Model or layer object cell An RNNCell instance. sampler A Sampler instance.

output\_layer (Optional) An instance of tf\$layers\$Layer, i.e., tf\$layers\$Dense. Optional layer

to apply to the RNN output prior to storing the result or sampling.

... Other keyword arguments for layer creation.

#### Value

None

	decoder_basic	Basic Decoder		
--	---------------	---------------	--	--

#### **Description**

Basic Decoder

### Usage

```
decoder_basic(object, cell, sampler, output_layer = NULL, ...)
```

### **Arguments**

object Model or layer object cell An RNNCell instance. sampler A Sampler instance.

output\_layer (Optional) An instance of tf\$layers\$Layer, i.e., tf\$layers\$Dense. Optional layer

to apply to the RNN output prior to storing the result or sampling.

... Other keyword arguments for layer creation.

#### Value

None

decoder\_basic\_output 31

### Description

Basic decoder output

### Usage

```
decoder_basic_output(rnn_output, sample_id)
```

### Arguments

```
rnn_output the output of RNN cell
sample_id the 'id' of the sample
```

#### Value

None

decoder\_beam\_search

BeamSearch sampling decoder

### Description

BeamSearch sampling decoder

## Usage

```
decoder_beam_search(
  object,
  cell,
  beam_width,
  embedding_fn = NULL,
  output_layer = NULL,
  length_penalty_weight = 0,
  coverage_penalty_weight = 0,
  reorder_tensor_arrays = TRUE,
  ...
)
```

#### **Arguments**

object Model or layer object cell An RNNCell instance.

beam\_width integer, the number of beams.

embedding\_fn A callable that takes a vector tensor of ids (argmax ids).

output\_layer (Optional) An instance of tf.keras.layers.Layer, i.e., tf\$keras\$layers\$Dense. Op-

tional layer to apply to the RNN output prior to storing the result or sampling.

length\_penalty\_weight

Float weight to penalize length. Disabled with 0.0.

coverage\_penalty\_weight

Float weight to penalize the coverage of source sentence. Disabled with 0.0.

reorder\_tensor\_arrays

If 'TRUE', TensorArrays' elements within the cell state will be reordered according to the beam search path. If the TensorArray can be reordered, the stacked form will be returned. Otherwise, the TensorArray will be returned as is. Set this flag to False if the cell state contains TensorArrays that are not amenable to reordering.

. . . A list, other keyword arguments for initialization.

#### Value

None

#### Note

If you are using the 'BeamSearchDecoder' with a cell wrapped in 'AttentionWrapper', then you must ensure that: - The encoder output has been tiled to 'beam\_width' via 'tile\_batch()' (NOT 'tf\$tile'). - The 'batch\_size' argument passed to the 'get\_initial\_state' method of this wrapper is equal to 'true\_batch\_size \* beam\_width'. - The initial state created with 'get\_initial\_state' above contains a 'cell\_state' value containing properly tiled final state from the encoder.

decoder\_beam\_search\_output

Beam Search Decoder Output

### **Description**

Beam Search Decoder Output

### Usage

decoder\_beam\_search\_output(scores, predicted\_ids, parent\_ids)

### **Arguments**

scores calculate the scores for each beam

predicted\_ids The final prediction. A tensor of shape '[batch\_size, T, beam\_width]' (or '[T,

batch\_size, beam\_width]' if 'output\_time\_major' is 'TRUE'). Beams are or-

dered from best to worst.

parent\_ids The parent ids of shape '[max\_time, batch\_size, beam\_width]'.

#### Value

None

```
decoder_beam_search_state
```

Beam Search Decoder State

### **Description**

Beam Search Decoder State

### Usage

```
decoder_beam_search_state(
  cell_state,
  log_probs,
  finished,
  lengths,
  accumulated_attention_probs
)
```

### Arguments

### Value

None

34 decode\_dynamic

```
decoder_final_beam_search_output
Final Beam Search Decoder Output
```

### **Description**

Final outputs returned by the beam search after all decoding is finished.

### Usage

```
decoder_final_beam_search_output(predicted_ids, beam_search_decoder_output)
```

#### **Arguments**

```
predicted_ids The final prediction. A tensor of shape '[batch_size, T, beam_width]' (or '[T, batch_size, beam_width]' if 'output_time_major' is TRUE). Beams are ordered from best to worst.
```

beam\_search\_decoder\_output

An instance of 'BeamSearchDecoderOutput' that describes the state of the beam search.

#### Value

None

decode\_dynamic

Dynamic decode

### **Description**

Perform dynamic decoding with 'decoder'.

### Usage

```
decode_dynamic(
  decoder,
  output_time_major = FALSE,
  impute_finished = FALSE,
  maximum_iterations = NULL,
  parallel_iterations = 32L,
  swap_memory = FALSE,
  training = NULL,
  scope = NULL,
  ...
)
```

#### **Arguments**

decoder

A 'Decoder' instance.

output\_time\_major

boolean. Default: 'FALSE' (batch major). If 'TRUE', outputs are returned as time major tensors (this mode is faster). Otherwise, outputs are returned as batch major tensors (this adds extra time to the computation).

impute\_finished

boolean. If 'TRUE', then states for batch entries which are marked as finished get copied through and the corresponding outputs get zeroed out. This causes some slowdown at each time step, but ensures that the final state and outputs have the correct values and that backprop ignores time steps that were marked as finished

maximum\_iterations

'int32' scalar, maximum allowed number of decoding steps. Default is 'NULL' (decode until the decoder is fully done).

parallel\_iterations

Argument passed to 'tf\\$while\_loop'.

swap\_memory Argument passed to 'tf\$while\_loop'.

training boolean. Indicates whether the layer should behave in training mode or in infer-

ence mode. Only relevant when 'dropout' or 'recurrent\_dropout' is used.

scope Optional variable scope to use.

... A list, other keyword arguments for dynamic\_decode. It might contain ar-

guments for 'BaseDecoder' to initialize, which takes all tensor inputs during

'call()'.

#### **Details**

Calls 'initialize()' once and 'step()' repeatedly on the Decoder object.

### Value

'(final\_outputs, final\_state, final\_sequence\_lengths)'.

#### Raises

TypeError: if 'decoder' is not an instance of 'Decoder'. ValueError: if 'maximum\_iterations' is provided but is not a scalar.

extend\_with\_decoupled\_weight\_decay

Factory function returning an optimizer class with decoupled weight decay

### Description

Factory function returning an optimizer class with decoupled weight decay

36 gather\_tree

#### Usage

```
extend_with_decoupled_weight_decay(base_optimizer)
```

### **Arguments**

base\_optimizer An optimizer class that inherits from tf\$optimizers\$Optimizer.

#### **Details**

The API of the new optimizer class slightly differs from the API of the base optimizer:

- The first argument to the constructor is the weight decay rate. - minimize and apply\_gradients accept the optional keyword argument decay\_var\_list, which specifies the variables that should be decayed. If NULLs, all variables that are optimized are decayed.

#### Value

A new optimizer class that inherits from DecoupledWeightDecayExtension and base\_optimizer.

#### Note

Note: this extension decays weights BEFORE applying the update based on the gradient, i.e. this extension only has the desired behaviour for optimizers which do not depend on the value of 'var' in the update step! Note: when applying a decay to the learning rate, be sure to manually apply the decay to the 'weight\_decay' as well.

#### **Examples**

```
## Not run:
### MyAdamW is a new class
MyAdamW = extend_with_decoupled_weight_decay(tf$keras$optimizers$Adam)
### Create a MyAdamW object
optimizer = MyAdamW(weight_decay = 0.001, learning_rate = 0.001)
#### update var1, var2 but only decay var1
optimizer$minimize(loss, var_list = list(var1, var2), decay_variables = list(var1))
### End(Not run)
```

gather\_tree

Gather tree

### Description

Gather tree

gather\_tree\_from\_array

# Usage

```
gather_tree(step_ids, parent_ids, max_sequence_lengths, end_token)
```

## **Arguments**

step\_ids requires the step id

parent\_ids The parent ids of shape '[max\_time, batch\_size, beam\_width]'.

max\_sequence\_lengths

get max\_sequence\_length across all beams for each batch.

37

end\_token 'int32' scalar, the token that marks end of decoding.

#### Value

None

```
gather_tree_from_array
```

Gather tree from array

# **Description**

Calculates the full beams for 'TensorArray's.

### Usage

```
gather_tree_from_array(t, parent_ids, sequence_length)
```

### **Arguments**

t A stacked 'TensorArray' of size 'max\_time' that contains 'Tensor's of shape

'[batch\_size, beam\_width, s]' or '[batch\_size \* beam\_width, s]' where 's' is the

depth shape.

parent\_ids The parent ids of shape '[max\_time, batch\_size, beam\_width]'.

sequence\_length

The sequence length of shape '[batch\_size, beam\_width]'.

## Value

A 'Tensor' which is a stacked 'TensorArray' of the same size and type as 't' and where beams are sorted in each 'Tensor' according to 'parent\_ids'.

hardmax

Hardmax

# Description

Returns batched one-hot vectors.

# Usage

```
hardmax(logits, name = NULL)
```

# **Arguments**

logits A batch tensor of logit values.

name Name to use when creating ops.

### **Details**

The depth index containing the '1' is that of the maximum logit value.

### Value

A batched one-hot tensor.

```
img_adjust_hsv_in_yiq Adjust hsv in yiq
```

# Description

Adjust hue, saturation, value of an RGB image in YIQ color space.

# Usage

```
img_adjust_hsv_in_yiq(
  image,
  delta_hue = 0,
  scale_saturation = 1,
  scale_value = 1,
  name = NULL
)
```

## Arguments

image RGB image or images. Size of the last dimension must be 3.

delta\_hue float, the hue rotation amount, in radians.

scale\_saturation float, factor to multiply the saturation by.

scale\_value float, factor to multiply the value by.

name A name for this operation (optional).

### **Details**

This is a convenience method that converts an RGB image to float representation, converts it to YIQ, rotates the color around the Y channel by delta\_hue in radians, scales the chrominance channels (I, Q) by scale\_saturation, scales all channels (Y, I, Q) by scale\_value, converts back to RGB, and then back to the original data type. 'image' is an RGB image. The image hue is adjusted by converting the image to YIQ, rotating around the luminance channel (Y) by 'delta\_hue' in radians, multiplying the chrominance channels (I, Q) by 'scale\_saturation', and multiplying all channels (Y, I, Q) by 'scale\_value'. The image is then converted back to RGB.

#### Value

Adjusted image(s), same shape and dtype as 'image'.

```
img_angles_to_projective_transforms

Angles to projective transforms
```

# **Description**

Returns projective transform(s) for the given angle(s).

### Usage

```
img_angles_to_projective_transforms(
  angles,
  image_height,
  image_width,
  name = NULL
)
```

#### **Arguments**

angles A scalar angle to rotate all images by, or (for batches of images) a vector with

an angle to rotate each image in the batch. The rank must be statically known

(the shape is not 'TensorShape(NULL)'.

image\_height Height of the image(s) to be transformed.
image\_width Width of the image(s) to be transformed.

name of the op.

### Value

A tensor of shape (num\_images, 8). Projective transforms which can be given to 'transform' op.

Blend
-------

# Description

Blend image1 and image2 using 'factor'.

# Usage

```
img_blend(image1, image2, factor)
```

# Arguments

image1	An image Tensor of shape (num_rows, num_columns, num_channels) (HWC), or (num_rows, num_columns) (HW), or (num_channels, num_rows, num_columns).
image2	An image Tensor of shape (num_rows, num_columns, num_channels) (HWC), or (num_rows, num_columns) (HW), or (num_channels, num_rows, num_columns).
factor	A floating point value or Tensor of type tf.float32 above 0.0.

# **Details**

Factor can be above 0.0. A value of 0.0 means only image1 is used. A value of 1.0 means only image2 is used. A value between 0.0 and 1.0 means we linearly interpolate the pixel values between the two images. A value greater than 1.0 "extrapolates" the difference between the two pixel values, and we clip the results to values between 0 and 255.

# Value

A blended image Tensor of tf\$float32.

```
img_compose_transforms

Compose transforms
```

# Description

Composes the transforms tensors.

# Usage

```
img_compose_transforms(transforms, name = NULL)
```

## Arguments

transforms List of image projective transforms to be composed. Each transform is length 8

(single transform) or shape (N, 8) (batched transforms). The shapes of all inputs

must be equal, and at least one input must be given.

name The name for the op.

### Value

A composed transform tensor. When passed to 'transform' op, equivalent to applying each of the given transforms to the image in order.

img\_connected\_components

Connected components

# **Description**

Labels the connected components in a batch of images.

## Usage

```
img_connected_components(images, name = NULL)
```

# **Arguments**

images A 2D (H, W) or 3D (N, H, W) Tensor of image (integer, floating point and

boolean types are supported).

name The name of the op.

### **Details**

A component is a set of pixels in a single input image, which are all adjacent and all have the same non-zero value. The components using a squared connectivity of one (all equal entries are joined with their neighbors above, below, left, and right). Components across all images have consecutive ids 1 through n. Components are labeled according to the first pixel of the component appearing in row-major order (lexicographic order by image\_index\_in\_batch, row, col). Zero entries all have an output id of 0. This op is equivalent with 'scipy.ndimage.measurements.label' on a 2D array with the default structuring element (which is the connectivity used here).

#### Value

Components with the same shape as 'images'. entries that evaluate to FALSE (e.g. 0/0.0f, FALSE) in 'images' have value 0, and all other entries map to a component id > 0.

# Raises

TypeError: if 'images' is not 2D or 3D.

42 img\_cutout

img\_cutout

Cutout

# Description

Apply cutout (https://arxiv.org/abs/1708.04552) to images.

### Usage

```
img_cutout(
  images,
  mask_size,
  offset = list(0, 0),
  constant_values = 0,
  data_format = "channels_last"
)
```

## Arguments

images

A tensor of shape (batch\_size, height, width, channels) (NHWC), (batch\_size,

channels, height, width)(NCHW).

mask\_size

Specifies how big the zero mask that will be generated is that is applied to the images. The mask will be of size (mask\_height x mask\_width). Note: mask\_size

should be divisible by 2.

offset

A list of (height, width) or (batch\_size, 2)

constant\_values

What pixel value to fill in the images in the area that has the cutout mask applied

to it.

data\_format

A string, one of 'channels\_last' (default) or 'channels\_first'. The ordering of the dimensions in the inputs. 'channels\_last' corresponds to inputs with shape '(batch\_size, ..., channels)' while 'channels\_first' corresponds to inputs with

shape '(batch\_size, channels, ...)'.

#### **Details**

This operation applies a (mask\_height x mask\_width) mask of zeros to a location within 'img' specified by the offset. The pixel values filled in will be of the value 'replace'. The located where the mask will be applied is randomly chosen uniformly over the whole images.

### Value

An image Tensor.

#### Raises

InvalidArgumentError: if mask\_size can't be divisible by 2.

```
img_dense_image_warp
Dense image warp
```

# **Description**

Image warping using per-pixel flow vectors.

# Usage

```
img_dense_image_warp(image, flow, name = NULL)
```

# **Arguments**

image 4-D float Tensor with shape [batch, height, width, channels].

flow A 4-D float Tensor with shape [batch, height, width, 2].

name A name for the operation (optional).

#### **Details**

Apply a non-linear warp to the image, where the warp is specified by a dense flow field of offset vectors that define the correspondences of pixel values in the output image back to locations in the source image. Specifically, the pixel value at output[b, j, i, c] is images[b, j - flow[b, j, i, 0], i - flow[b, j, i, 1], c]. The locations specified by this formula do not necessarily map to an int index. Therefore, the pixel value is obtained by bilinear interpolation of the 4 nearest pixels around (b, j - flow[b, j, i, 0], i - flow[b, j, i, 1]). For locations outside of the image, we use the nearest pixel values at the image boundary.

### Value

A 4-D float 'Tensor' with shape '[batch, height, width, channels]' and same type as input image.

#### Raises

ValueError: if height < 2 or width < 2 or the inputs have the wrong number of dimensions.

### Note

Note that image and flow can be of type tf\$half, tf\$float32, or tf\$float64, and do not necessarily have to be the same type.

# **Examples**

```
## Not run:
flow_shape = list(1L, as.integer(input_img$shape[[2]]), as.integer(input_img$shape[[3]]), 2L)
init_flows = tf$random$normal(flow_shape) * 2.0
dense_img_warp = img_dense_image_warp(input_img, init_flows)
dense_img_warp = tf$squeeze(dense_img_warp, 0)
```

img\_equalize

```
## End(Not run)
```

img\_equalize

**Equalize** 

# **Description**

Equalize image(s)

### Usage

```
img_equalize(image, data_format = "channels_last", name = NULL)
```

# **Arguments**

image A tensor of shape (num\_images, num\_rows, num\_columns, num\_channels) (NHWC),

or (num\_images, num\_channels, num\_rows, num\_columns) (NCHW), or (num\_rows, num\_columns, num\_channels) (HWC), or (num\_channels, num\_rows, num\_columns) (CHW), or (num\_rows, num\_columns) (HW). The rank must be statically known

(the shape is not TensorShape(None)).

data\_format Either 'channels\_first' or 'channels\_last'

name The name of the op. Returns: Image(s) with the same type and shape as 'im-

ages', equalized.

## Value

Image(s) with the same type and shape as 'images', equalized.

# **Examples**

```
## Not run:
img_equalize(img)
## End(Not run)
```

### **Description**

Applies euclidean distance transform(s) to the image(s).

### Usage

```
img_euclidean_dist_transform(images, dtype = tf$float32, name = NULL)
```

# **Arguments**

images	A tensor of shape (num_images, num_rows, num_columns, 1) (NHWC), or (num_rows, num_columns, 1) (HWC) or (num_rows, num_columns) (HW).
dtype	DType of the output tensor.
name	The name of the op.

#### Value

Image(s) with the type 'dtype' and same shape as 'images', with the transform applied. If a tensor of all ones is given as input, the output tensor will be filled with the max value of the 'dtype'.

### Raises

TypeError: If 'image' is not tf.uint8, or 'dtype' is not floating point. ValueError: If 'image' more than one channel, or 'image' is not of rank between 2 and 4.

# **Examples**

```
## Not run:
img_path = tf$keras$utils$get_file('tensorflow.png','https://tensorflow.org/images/tf_logo.png')
img_raw = tf$io$read_file(img_path)
img = tf$io$decode_png(img_raw)
img = tf$image$convert_image_dtype(img, tf$float32)
img = tf$image$resize(img, c(500L,500L))
bw_img = 1.0 - tf$image$rgb_to_grayscale(img)
gray = tf$image$convert_image_dtype(bw_img,tf$uint8)
gray = tf$expand_dims(gray, 0L)
eucid = img_euclidean_dist_transform(gray)
eucid = tf$squeeze(eucid, c(0,-1))
## End(Not run)
```

img\_from\_4D

# **Description**

Converts projective transforms to affine matrices.

## Usage

```
img_flat_transforms_to_matrices(transforms, name = NULL)
```

# **Arguments**

transforms Vector of length 8, or batches of transforms with shape '(N, 8)'.

name The name for the op.

### **Details**

Note that the output matrices map output coordinates to input coordinates. For the forward transformation matrix, call 'tf\$linalg\$inv' on the result.

### Value

3D tensor of matrices with shape '(N, 3, 3)'. The output matrices map the \*output coordinates\* (in homogeneous coordinates) of each transform to the corresponding \*input coordinates\*.

### Raises

ValueError: If 'transforms' have an invalid shape.

img\_from\_4D From 4D image

# Description

Convert back to an image with 'ndims' rank.

# Usage

```
img_from_4D(image, ndims)
```

# **Arguments**

image 4D tensor.

ndims The original rank of the image.

img\_get\_ndims 47

# Value

'ndims'-D tensor with the same type.

img\_get\_ndims

Get ndims

# Description

Print dimensions

### Usage

```
img_get_ndims(image)
```

### **Arguments**

image

image

### Value

dimensions of the image

```
img_interpolate_bilinear
```

Interpolate bilinear

### **Description**

Similar to Matlab's interp2 function.

# Usage

```
img_interpolate_bilinear(grid, query_points, indexing = "ij", name = NULL)
```

### **Arguments**

grid a 4-D float Tensor of shape [batch, height, width, channels]. query\_points a 3-D float Tensor of N points with shape [batch, N, 2].

indexing whether the query points are specified as row and column (ij), or Cartesian co-

ordinates (xy).

name a name for the operation (optional).

# **Details**

Finds values for query points on a grid using bilinear interpolation.

### Value

```
values: a 3-D 'Tensor' with shape '[batch, N, channels]'
```

#### Raises

ValueError: if the indexing mode is invalid, or if the shape of the inputs invalid.

# **Description**

Interpolate signal using polyharmonic interpolation.

### Usage

```
img_interpolate_spline(
  train_points,
  train_values,
  query_points,
  order,
  regularization_weight = 0,
  name = "interpolate_spline"
)
```

### **Arguments**

train\_points '[batch\_size, n, d]' float 'Tensor' of n d-dimensional locations. These do not

need to be regularly-spaced.

train\_values '[batch\_size, n, k]' float 'Tensor' of n c-dimensional values evaluated at train\_points.

query\_points '[batch\_size, m, d]' 'Tensor' of m d-dimensional locations where we will output

the interpolant's values.

order order of the interpolation. Common values are 1 for  $\langle phi(r) = r \rangle$ , 2 for  $\langle phi(r) = r \rangle$ 

=  $r^2 * \log(r)$  (thin-plate spline), or 3 for \(\phi(r) =  $r^3$ \)'.

regularization\_weight

weight placed on the regularization term. This will depend substantially on the problem, and it should always be tuned. For many problems, it is reasonable to use no regularization. If using a non-zero value, we recommend a small value

like 0.001.

name name prefix for ops created by this function

#### **Details**

The interpolant has the form  $f(x) = \text{`sum\_i} = 1^n \text{ w\_i } \text{\ phi}(||x - c_i||) + v^T x + b'$ . This is a sum of two terms: (1) a weighted sum of radial basis function (RBF) terms, with the centers \(c\_1, ... c\_n\), and (2) a linear term with a bias. The \(c\_i\) vectors are 'training' points. In the code, b is absorbed into v by appending 1 as a final dimension to x. The coefficients w and v are estimated such that the interpolant exactly fits the value of the function at the \(c i\) points, the vector w is orthogonal to each \(c\_i\), and the vector w sums to 0. With these constraints, the coefficients can be obtained by solving a linear system. '\(\phi\)' is an RBF, parametrized by an interpolation order. Using order=2 produces the well-known thin-plate spline. We also provide the option to perform regularized interpolation. Here, the interpolant is selected to trade off between the squared loss on the training data and a certain measure of its curvature ([details](https://en.wikipedia.org/wiki/Polyharmonic\_spline)). Using a regularization weight greater than zero has the effect that the interpolant will no longer exactly fit the training data. However, it may be less vulnerable to overfitting, particularly for high-order interpolation. Note the interpolation procedure is differentiable with respect to all inputs besides the order parameter. We support dynamically-shaped inputs, where batch\_size, n, and m are NULL at graph construction time. However, d and k must be known.

### Value

'[b, m, k]' float 'Tensor' of query values. We use train\_points and train\_values to perform polyharmonic interpolation. The query values are the values of the interpolant evaluated at the locations specified in query\_points.

#### This is a sum of two terms

(1) a weighted sum of radial basis function: (RBF) terms, with the centers  $(c_1, ... c_n)$ , and (2) a linear term with a bias. The  $(c_i)$  vectors are 'training' points. In the code, b is absorbed into v by appending 1 as a final dimension to x. The coefficients w and v are estimated such that the interpolant exactly fits the value of the function at the  $(c_i)$  points, the vector w is orthogonal to each  $(c_i)$ , and the vector w sums to 0. With these constraints, the coefficients can be obtained by solving a linear system.

#### **Description**

Converts affine matrices to projective transforms.

#### Usage

```
img_matrices_to_flat_transforms(transform_matrices, name = NULL)
```

50 img\_mean\_filter2d

# **Arguments**

transform\_matrices

One or more affine transformation matrices, for the reverse transformation in

homogeneous coordinates. Shape 'c(3, 3)' or 'c(N, 3, 3)'.

name The name for the op.

#### **Details**

Note that we expect matrices that map output coordinates to input coordinates. To convert forward transformation matrices, call 'tf\$linalg\$inv' on the matrices and use the result here.

### Value

2D tensor of flat transforms with shape '(N, 8)', which may be passed into 'transform' op.

#### Raises

ValueError: If 'transform\_matrices' have an invalid shape.

### **Description**

Perform mean filtering on image(s).

#### Usage

```
img_mean_filter2d(
  image,
  filter_shape = list(3, 3),
  padding = "REFLECT",
  constant_values = 0,
  name = NULL
)
```

# **Arguments**

image Either a 2-D Tensor of shape [height, width], a 3-D Tensor of shape [height,

width, channels], or a 4-D Tensor of shape [batch\_size, height, width, channels].

filter\_shape An integer or tuple/list of 2 integers, specifying the height and width of the 2-

D mean filter. Can be a single integer to specify the same value for all spatial

dimensions.

padding A string, one of "REFLECT", "CONSTANT", or "SYMMETRIC". The type

of padding algorithm to use, which is compatible with mode argument in tf.pad. For more details, please refer to https://www.tensorflow.org/api\_docs/python/tf/pad.

img\_median\_filter2d 51

```
constant_values
```

A scalar, the pad value to use in "CONSTANT" padding mode.

name A name for this operation (optional).

#### Value

3-D or 4-D 'Tensor' of the same dtype as input.

#### Raises

ValueError: If 'image' is not 2, 3 or 4-dimensional, if 'padding' is other than "REFLECT", "CONSTANT" or "SYMMETRIC", or if 'filter\_shape' is invalid.

### **Description**

Perform median filtering on image(s).

# Usage

```
img_median_filter2d(
  image,
  filter_shape = list(3, 3),
  padding = "REFLECT",
  constant_values = 0,
  name = NULL
)
```

#### **Arguments**

image Either a 2-D Tensor of shape [height, width], a 3-D Tensor of shape [height,

width, channels], or a 4-D Tensor of shape [batch\_size, height, width, channels].

filter\_shape An integer or tuple/list of 2 integers, specifying the height and width of the 2-D

median filter. Can be a single integer to specify the same value for all spatial

dimensions.

padding A string, one of "REFLECT", "CONSTANT", or "SYMMETRIC". The type

of padding algorithm to use, which is compatible with mode argument in tf.pad. For more details, please refer to https://www.tensorflow.org/api\_docs/python/tf/pad.

constant\_values

A scalar, the pad value to use in "CONSTANT" padding mode.

name A name for this operation (optional)

### Value

3-D or 4-D 'Tensor' of the same dtype as input.

52 img\_random\_cutout

# Raises

ValueError: If 'image' is not 2, 3 or 4-dimensional, if 'padding' is other than "REFLECT", "CONSTANT" or "SYMMETRIC", or if 'filter\_shape' is invalid.

img\_random\_cutout

Random cutout

### **Description**

Apply cutout (https://arxiv.org/abs/1708.04552) to images.

# Usage

```
img_random_cutout(
  images,
  mask_size,
  constant_values = 0,
  seed = NULL,
  data_format = "channels_last"
)
```

# **Arguments**

images A tensor of shape (batch\_size, height, width, channels) (NHWC), (batch\_size,

channels, height, width)(NCHW).

mask\_size Specifies how big the zero mask that will be generated is that is applied to the im-

ages. The mask will be of size (mask\_height x mask\_width). Note: mask\_size

should be divisible by 2.

constant\_values

What pixel value to fill in the images in the area that has the cutout mask applied

to it.

seed An integer. Used in combination with 'tf\$random\$set\_seed' to create a repro-

ducible sequence of tensors across multiple calls.

data\_format A string, one of 'channels\_last' (default) or 'channels\_first'. The ordering of

the dimensions in the inputs. 'channels\_last' corresponds to inputs with shape '(batch\_size, ..., channels)' while 'channels\_first' corresponds to inputs with

shape '(batch\_size, channels, ...)'.

### **Details**

This operation applies a (mask\_height x mask\_width) mask of zeros to a random location within 'img'. The pixel values filled in will be of the value 'replace'. The located where the mask will be applied is randomly chosen uniformly over the whole images.

### Value

An image Tensor.

### **Raises**

InvalidArgumentError: if mask\_size can't be divisible by 2.

```
img_random_hsv_in_yiq Random hsv in yiq
```

## **Description**

Adjust hue, saturation, value of an RGB image randomly in YIQ color

# Usage

```
img_random_hsv_in_yiq(
   image,
   max_delta_hue = 0,
   lower_saturation = 1,
   upper_saturation = 1,
   lower_value = 1,
   upper_value = 1,
   seed = NULL,
   name = NULL
)
```

### Arguments

image RGB image or images. Size of the last dimension must be 3.

max\_delta\_hue float. Maximum value for the random delta\_hue. Passing 0 disables adjusting

hue.

lower\_saturation

float. Lower bound for the random scale\_saturation.

upper\_saturation

float. Upper bound for the random scale\_saturation.

lower\_value float. Lower bound for the random scale\_value. upper\_value float. Upper bound for the random scale\_value.

seed An operation-specific seed. It will be used in conjunction with the graph-level

seed to determine the real seeds that will be used in this operation. Please see the documentation of set\_random\_seed for its interaction with the graph-level

random seed.

name A name for this operation (optional).

#### **Details**

space. Equivalent to 'adjust\_yiq\_hsv()' but uses a 'delta\_h' randomly picked in the interval '[-max\_delta\_hue, max\_delta\_hue]', a 'scale\_saturation' randomly picked in the interval '[lower\_saturation, upper\_saturation]', and a 'scale\_value' randomly picked in the interval '[lower\_saturation, upper\_saturation]'.

54 img\_resampler

### Value

3-D float tensor of shape '[height, width, channels]'.

#### **Raises**

ValueError: if 'max\_delta', 'lower\_saturation', 'upper\_saturation', 'lower\_value', or 'upper\_value' is invalid.

### **Examples**

```
## Not run:
delta = 0.5
lower_saturation = 0.1
upper_saturation = 0.9
lower_value = 0.2
upper_value = 0.8
rand_hsvinyiq = img_random_hsv_in_yiq(img, delta, lower_saturation, upper_saturation, lower_value, upper_value)
)
## End(Not run)
```

img\_resampler

Resampler

### Description

Resamples input data at user defined coordinates.

## Usage

```
img_resampler(data, warp, name = NULL)
```

#### Arguments

data Tensor of shape [batch\_size, data\_height, data\_width, data\_num\_channels] con-

taining 2D data that will be resampled.

warp Tensor of minimum rank 2 containing the coordinates at which resampling will

be performed. Since only bilinear interpolation is currently supported, the last dimension of the warp tensor must be 2, representing the (x, y) coordinate where

x is the index for width and y is the index for height.

name Optional name of the op.

### **Details**

The resampler currently only supports bilinear interpolation of 2D data.

img\_rotate 55

# Value

Tensor of resampled values from 'data'. The output tensor shape is determined by the shape of the warp tensor. For example, if 'data' is of shape '[batch\_size, data\_height, data\_width, data\_num\_channels]' and warp of shape '[batch\_size, dim\_0, ... , dim\_n, 2]' the output will be of shape '[batch\_size, dim\_0, ... , dim\_n, data\_num\_channels]'.

### **Raises**

ImportError: if the wrapper generated during compilation is not present when the function is called.

img_rotate	Rotate			
------------	--------	--	--	--

# Description

Rotate image(s) counterclockwise by the passed angle(s) in radians.

# Usage

```
img_rotate(images, angles, interpolation = "NEAREST", name = NULL)
```

# Arguments

images	A tensor of shape (num_images, num_rows, num_columns, num_channels) (NHWC), (num_rows, num_columns, num_channels) (HWC), or (num_rows, num_columns) (HW).
angles	A scalar angle to rotate all images by, or (if images has rank 4) a vector of length num_images, with an angle for each image in the batch.
interpolation	Interpolation mode. Supported values: "NEAREST", "BILINEAR".
name	The name of the op.

# Value

Image(s) with the same type and shape as 'images', rotated by the given angle(s). Empty space due to the rotation will be filled with zeros.

#### Raises

TypeError: If 'image' is an invalid type.

56 img\_shear\_x

img\_sharpness

Sharpness

# **Description**

Change sharpness of image(s)

# Usage

```
img_sharpness(image, factor)
```

# Arguments

image an image

factor A floating point value or Tensor above 0.0.

### Value

Image(s) with the same type and shape as 'images', sharper.

img\_shear\_x

Shear x-axis

# **Description**

Perform shear operation on an image (x-axis)

# Usage

```
img_shear_x(image, level, replace)
```

# Arguments

image A 3D image Tensor.

level A float denoting shear element along y-axis

replace A one or three value 1D tensor to fill empty pixels.

# Value

Transformed image along X or Y axis, with space outside image filled with replace.

img\_shear\_y 57

img\_shear\_y

Shear y-axis

# **Description**

Perform shear operation on an image (y-axis)

# Usage

```
img_shear_y(image, level, replace)
```

# **Arguments**

image A 3D image Tensor.

level A float denoting shear element along x-axis

replace A one or three value 1D tensor to fill empty pixels.

# Value

Transformed image along X or Y axis, with space outside image filled with replace.

```
img_sparse_image_warp
Sparse image warp
```

# Description

Image warping using correspondences between sparse control points.

# Usage

```
img_sparse_image_warp(
  image,
  source_control_point_locations,
  dest_control_point_locations,
  interpolation_order = 2,
  regularization_weight = 0,
  num_boundary_points = 0,
  name = "sparse_image_warp"
)
```

58 img\_to\_4D

#### **Arguments**

'[batch, num\_control\_points, 2]' float 'Tensor'

dest\_control\_point\_locations

'[batch, num\_control\_points, 2]' float 'Tensor'

interpolation\_order

polynomial order used by the spline interpolation

regularization\_weight

weight on smoothness regularizer in interpolation

num\_boundary\_points

How many zero-flow boundary points to include at each image edge. Usage: num\_boundary\_points=0: don't add zero-flow points num\_boundary\_points=1: 4 corners of the image num\_boundary\_points=2: 4 corners and one in the middle of each edge (8 points total) num\_boundary\_points=n: 4 corners and n-1 along each edge

name

A name for the operation (optional).

#### **Details**

Apply a non-linear warp to the image, where the warp is specified by the source and destination locations of a (potentially small) number of control points. First, we use a polyharmonic spline ('tf\$contrib\$image\$interpolate\_spline') to interpolate the displacements between the corresponding control points to a dense flow field. Then, we warp the image using this dense flow field ('tf\$contrib\$image\$dense\_image\_warp'). Let t index our control points. For regularization\_weight=0, we have: warped\_image[b, dest\_control\_point\_locations[b, t, 0], dest\_control\_point\_locations[b, t, 1], :] = image[b, source\_control\_point\_locations[b, t, 0], source\_control\_point\_locations[b, t, 1], :]. For regularization\_weight > 0, this condition is met approximately, since regularized interpolation trades off smoothness of the interpolant vs. reconstruction of the interpolant at the control points. See 'tf\$contrib\$image\$interpolate\_spline' for further documentation of the interpolation order and regularization weight arguments.

## Value

warped\_image: '[batch, height, width, channels]' float 'Tensor' with same type as input image. flow\_field: '[batch, height, width, 2]' float 'Tensor' containing the dense flow field produced by the interpolation.

img\_to\_4D

To 4D image

# Description

Convert 2/3/4D image to 4D image.

img\_transform 59

## Usage

```
img_to_4D(image)
```

### **Arguments**

image

2/3/4D tensor.

### Value

4D tensor with the same type.

# Examples

```
## Not run:
img_to_4D(img)
## End(Not run)
```

img\_transform

Transform

# **Description**

Applies the given transform(s) to the image(s).

# Usage

```
img_transform(
  images,
  transforms,
  interpolation = "NEAREST",
  output_shape = NULL,
  name = NULL
)
```

# **Arguments**

images

A tensor of shape (num\_images, num\_rows, num\_columns, num\_channels) (NHWC), (num\_rows, num\_columns, num\_channels) (HWC), or (num\_rows, num\_columns) (HW).

transforms

Projective transform matrix/matrices. A vector of length 8 or tensor of size N x 8. If one row of transforms is [a0, a1, a2, b0, b1, b2, c0, c1], then it maps the output point (x, y) to a transformed input point (x', y') = ((a0 x + a1 y + a2) / k, (b0 x + b1 y + b2) / k), where k = c0 x + c1 y + 1. The transforms are inverted compared to the transform mapping input points to output points. Note that gradients are not backpropagated into transformation parameters.

img\_translate

interpolation Interpolation mode. Supported values: "NEAREST", "BILINEAR".

output\_shape Output dimesion after the transform, [height, width]. If NULL, output is the

same size as input image.

name The name of the op.

#### Value

Image(s) with the same type and shape as 'images', with the given transform(s) applied. Transformed coordinates outside of the input image will be filled with zeros.

#### Raises

TypeError: If 'image' is an invalid type. ValueError: If output shape is not 1-D int32 Tensor.

### **Examples**

```
## Not run:
transform = img_transform(img, c(1.0, 1.0, -250, 0.0, 1.0, 0.0, 0.0, 0.0))
## End(Not run)
```

img\_translate

Translate

### Description

Translate image(s) by the passed vectors(s).

### Usage

```
img_translate(images, translations, interpolation = "NEAREST", name = NULL)
```

# **Arguments**

images A tensor of shape (num\_images, num\_rows, num\_columns, num\_channels) (NHWC),

(num\_rows, num\_columns, num\_channels) (HWC), or (num\_rows, num\_columns) (HW). The rank must be statically known (the shape is not TensorShape(None)).

translations A vector representing [dx, dy] or (if images has rank 4) a matrix of length

num\_images, with a [dx, dy] vector for each image in the batch.

interpolation Interpolation mode. Supported values: "NEAREST", "BILINEAR".

name The name of the op.

img\_translate\_xy 61

# Value

Image(s) with the same type and shape as 'images', translated by the given vector(s). Empty space due to the translation will be filled with zeros.

# Raises

TypeError: If 'images' is an invalid type.

img\_translate\_xy

Translate xy dims

# **Description**

Translates image in X or Y dimension.

# Usage

```
img_translate_xy(image, translate_to, replace)
```

# **Arguments**

image A 3D image Tensor.

translate\_to A 1D tensor to translate [x, y]

replace A one or three value 1D tensor to fill empty pixels.

### Value

Translated image along X or Y axis, with space outside image filled with replace. Raises: ValueError: if axis is neither 0 nor 1.

# Raises

ValueError: if axis is neither 0 nor 1.

img\_unwrap

# Description

Returns projective transform(s) for the given translation(s).

#### **Usage**

```
img_translations_to_projective_transforms(translations, name = NULL)
```

### **Arguments**

translations A 2-element list representing [dx, dy] or a matrix of 2-element lists representing

[dx, dy] to translate for each image (for a batch of images). The rank must be

statically known (the shape is not 'TensorShape(NULL)').

name The name of the op.

### Value

A tensor of shape c(num\_images, 8) projective transforms which can be given to 'img\_transform'.

### **Description**

Unwraps an image produced by wrap.

# Usage

```
img_unwrap(image, replace)
```

### **Arguments**

image image

replace a one or three value 1D tensor to fill empty pixels.

# Details

Where there is a 0 in the last channel for every spatial position, the rest of the three channels in that spatial dimension are grayed (set to 128). Operations like translate and shear on a wrapped Tensor will leave 0s in empty locations. Some transformations look at the intensity of values to do preprocessing, and we want these empty pixels to assume the 'average' value, rather than pure black.

img\_wrap 63

# Value

a 3D image Tensor with 3 channels.

img\_wrap

Wrap

# Description

wrap an image array

# Usage

```
img_wrap(image)
```

# **Arguments**

image

a 3D Image Tensor with 4 channels.

# Value

'image' with an extra channel set to all 1s.

install\_tfaddons

Install TensorFlow SIG Addons

# **Description**

This function is used to install the 'TensorFlow SIG Addons' python module

# Usage

```
install_tfaddons(version = NULL, ..., restart_session = TRUE)
```

# **Arguments**

```
version for specific version of 'TensorFlow SIG Addons', e.g. "0.10.0" ... other arguments passed to [reticulate::py_install()]. restart_session
```

Restart R session after installing (note this will only occur within RStudio).

# Value

```
a python module 'tensorflow_addons'
```

layer\_activation\_gelu Gaussian Error Linear Unit

# Description

Gaussian Error Linear Unit

# Usage

```
layer_activation_gelu(object, approximate = TRUE, ...)
```

# Arguments

object Model or layer object

approximate (bool) Whether to apply approximation

... additional parameters to pass

#### **Details**

A smoother version of ReLU generally used in the BERT or BERT architecture based models. Original paper: https://arxiv.org/abs/1606.08415

### Value

A tensor

# Note

Input shape: Arbitrary. Use the keyword argument 'input\_shape' (tuple of integers, d oes not include the samples axis) when using this layer as the first layer in a model.

Output shape: Same shape as the input.

layer\_correlation\_cost

Correlation Cost Layer.

# **Description**

Correlation Cost Layer.

### Usage

```
layer_correlation_cost(
  object,
  kernel_size,
  max_displacement,
  stride_1,
  stride_2,
  pad,
  data_format,
  ...
)
```

### **Arguments**

object Model or layer object

kernel\_size An integer specifying the height and width of the patch used to compute the

per-patch costs.

max\_displacement

An integer specifying the maximum search radius for each position.

stride\_1 An integer specifying the stride length in the input.

stride\_2 An integer specifying the stride length in the patch.

pad An integer specifying the paddings in height and width.

data\_format Specifies the data format. Possible values are: "channels\_last" float [batch,

height, width, channels ["channels\_first" float [batch, channels, height, width]

Defaults to "channels last".

... additional parameters to pass

## Details

This layer implements the correlation operation from FlowNet Learning Optical Flow with Convolutional Networks (Fischer et al.): https://arxiv.org/abs/1504.06

### Value

A tensor

```
layer\_filter\_response\_normalization \\ FilterResponseNormalization
```

# **Description**

Filter response normalization layer.

## Usage

```
layer_filter_response_normalization(
  object,
  epsilon = 1e-06,
  axis = c(1, 2),
  beta_initializer = "zeros",
  gamma_initializer = "ones",
  beta_regularizer = NULL,
  gamma_regularizer = NULL,
  beta_constraint = NULL,
  gamma_constraint = NULL,
  learned_epsilon = FALSE,
  learned_epsilon_constraint = NULL,
  name = NULL
)
```

# **Arguments**

object Model or layer object epsilon Small positive float value added to variance to avoid dividing by zero. List of axes that should be normalized. This should represent the spatial dimenaxis beta\_initializer Initializer for the beta weight. gamma\_initializer Initializer for the gamma weight. beta\_regularizer Optional regularizer for the beta weight. gamma\_regularizer Optional regularizer for the gamma weight. beta\_constraint Optional constraint for the beta weight. gamma\_constraint Optional constraint for the gamma weight. learned\_epsilon (bool) Whether to add another learnable epsilon parameter or not. learned\_epsilon\_constraint learned\_epsilon\_constraint Optional name for the layer name

### **Details**

Filter Response Normalization (FRN), a normalization method that enables models trained with per-channel normalization to achieve high accuracy. It performs better than all other normalization techniques for small batches and is par with Batch Normalization for bigger batch sizes.

### Value

A tensor

#### Note

Input shape Arbitrary. Use the keyword argument 'input\_shape' (list of integers, does not include the samples axis) when using this layer as the first layer in a model. This layer, as of now, works on a 4-D tensor where the tensor should have the shape [N X H X W X C] TODO: Add support for NCHW data format and FC layers. Output shape Same shape as input. References - [Filter Response Normalization Layer: Eliminating Batch Dependence in the training of Deep Neural Networks] (https://arxiv.org/abs/1911.09737)

```
layer_group_normalization
```

Group normalization layer

# Description

Group normalization layer

# Usage

```
layer_group_normalization(
  object,
  groups = 2,
  axis = -1,
  epsilon = 0.001,
  center = TRUE,
  scale = TRUE,
  beta_initializer = "zeros",
  gamma_initializer = "ones",
  beta_regularizer = NULL,
  gamma_regularizer = NULL,
  gamma_constraint = NULL,
  ...
)
```

### **Arguments**

object	Model or layer object
groups	Integer, the number of groups for Group Normalization. Can be in the range $[1, N]$ where N is the input dimension. The input dimension must be divisible by the number of groups.
axis	Integer, the axis that should be normalized.
epsilon	Small float added to variance to avoid dividing by zero.

```
If TRUE, add offset of beta to normalized tensor. If False, beta is ignored.
center
                  If TRUE, multiply by gamma. If False, gamma is not used.
scale
beta_initializer
                  Initializer for the beta weight.
gamma_initializer
                  Initializer for the gamma weight.
beta_regularizer
                  Optional regularizer for the beta weight.
gamma_regularizer
                  Optional regularizer for the gamma weight.
beta_constraint
                  Optional constraint for the beta weight.
gamma_constraint
                  Optional constraint for the gamma weight.
                  additional parameters to pass
```

#### **Details**

Group Normalization divides the channels into groups and computes within each group the mean and variance for normalization. Empirically, its accuracy is more stable than batch norm in a wide range of small batch sizes, if learning rate is adjusted linearly with batch sizes. Relation to Layer Normalization: If the number of groups is set to 1, then this operation becomes identical to Layer Normalization. Relation to Instance Normalization: If the number of groups is set to the input dimension (number of groups is equal to number of channels), then this operation becomes identical to Instance Normalization.

# Value

A tensor

```
layer_instance_normalization
```

Instance normalization layer

# Description

Instance normalization layer

# Usage

```
layer_instance_normalization(
  object,
  groups = 2,
  axis = -1,
  epsilon = 0.001,
```

```
center = TRUE,
scale = TRUE,
beta_initializer = "zeros",
gamma_initializer = "ones",
beta_regularizer = NULL,
gamma_regularizer = NULL,
beta_constraint = NULL,
gamma_constraint = NULL,
...
)
```

# **Arguments**

object Model or layer object

groups Integer, the number of groups for Group Normalization. Can be in the range [1,

N] where N is the input dimension. The input dimension must be divisible by

the number of groups.

axis Integer, the axis that should be normalized.

epsilon Small float added to variance to avoid dividing by zero.

center If TRUE, add offset of 'beta' to normalized tensor. If FALSE, 'beta' is ignored.

scale If TRUE, multiply by 'gamma'. If FALSE, 'gamma' is not used.

beta\_initializer

Initializer for the beta weight.

gamma\_initializer

Initializer for the gamma weight.

beta\_regularizer

Optional regularizer for the beta weight.

gamma\_regularizer

Optional regularizer for the gamma weight.

beta\_constraint

Optional constraint for the beta weight.

gamma\_constraint

Optional constraint for the gamma weight.

.. additional parameters to pass

## Details

Instance Normalization is an specific case of "GroupNormalizationsince" it normalizes all features of one channel. The Groupsize is equal to the channel size. Empirically, its accuracy is more stable than batch norm in a wide range of small batch sizes, if learning rate is adjusted linearly with batch sizes.

#### Value

A tensor

### References

[Instance Normalization: The Missing Ingredient for Fast Stylization](https://arxiv.org/abs/1607.08022)

layer\_maxout Maxout layer

# **Description**

Maxout layer

# Usage

```
layer_maxout(object, num_units, axis = -1, ...)
```

# Arguments

object	Model or layer object
num_units	Specifies how many features will remain after maxout in the axis dimension (usually channel). This must be a factor of number of features.
axis	The dimension where max pooling will be performed. Default is the last dimension.
	additional parameters to pass

#### **Details**

"Maxout Networks" Ian J. Goodfellow, David Warde-Farley, Mehdi Mirza, Aaron Courville, Yoshua Bengio. https://arxiv.org/abs/1302.4389 Usually the operation is performed in the filter/channel dimension. This can also be used after Dense layers to reduce number of features.

## Value

A tensor

 $layer\_multi\_head\_attention$ 

Keras-based multi head attention layer

# Description

MultiHead Attention layer.

### Usage

```
layer_multi_head_attention(
  object,
  head_size,
  num_heads,
  output_size = NULL,
  dropout = 0,
  use_projection_bias = TRUE,
  return_attn_coef = FALSE,
  kernel_initializer = "glorot_uniform",
  kernel_regularizer = NULL,
  kernel_constraint = NULL,
  bias_initializer = "zeros",
  bias_regularizer = NULL,
  bias_constraint = NULL,
  ...
)
```

# **Arguments**

bias\_constraint

object Model or layer object head\_size int, dimensionality of the 'query', 'key' and 'value' tensors after the linear transformation. num\_heads int, number of attention heads. output\_size int, dimensionality of the output space, if 'NULL' then the input dimension of 'value' or 'key' will be used, default 'NULL'. dropout float, 'rate' parameter for the dropout layer that is applied to attention after softmax, default '0'. use\_projection\_bias bool, whether to use a bias term after the linear output projection. return\_attn\_coef bool, if 'TRUE', return the attention coefficients as an additional output argument. kernel\_initializer initializer, initializer for the kernel weights. kernel\_regularizer regularizer, regularizer for the kernel weights. kernel\_constraint constraint, constraint for the kernel weights. bias\_initializer initializer, initializer for the bias weights. bias\_regularizer

regularizer, regularizer for the bias weights.

constraint, constraint for the bias weights.

additional parameters to pass

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#### **Details**

Defines the MultiHead Attention operation as defined in [Attention Is All You Need](https://arxiv.org/abs/1706.03762) which takes in a 'query', 'key' and 'value' tensors returns the dot-product attention between them.

#### Value

A tensor

## **Examples**

```
## Not run:

mha = layer_multi_head_attention(head_size=128, num_heads=128)
query = tf$random$uniform(list(32L, 20L, 200L)) # (batch_size, query_elements, query_depth)
key = tf$random$uniform(list(32L, 15L, 300L)) # (batch_size, key_elements, key_depth)
value = tf$random$uniform(list(32L, 15L, 400L)) # (batch_size, key_elements, value_depth)
attention = mha(list(query, key, value)) # (batch_size, query_elements, value_depth)

# If `value` is not given then internally `value = key` will be used:
mha = layer_multi_head_attention(head_size=128, num_heads=128)
query = tf$random$uniform(list(32L, 20L, 200L)) # (batch_size, query_elements, query_depth)
key = tf$random$uniform(list(32L, 15L, 300L)) # (batch_size, key_elements, key_depth)
attention = mha(list(query, key)) # (batch_size, query_elements, value_depth)

## End(Not run)
```

layer\_nas\_cell

Neural Architecture Search (NAS) recurrent network cell.

### **Description**

Neural Architecture Search (NAS) recurrent network cell.

### **Usage**

```
layer_nas_cell(
  object,
  units,
  projection = NULL,
  use_bias = FALSE,
  kernel_initializer = "glorot_uniform",
  recurrent_initializer = "glorot_uniform",
  projection_initializer = "glorot_uniform",
  bias_initializer = "zeros",
  ...
)
```

layer\_norm\_lstm\_cell 73

## **Arguments**

object Model or layer object

units int, The number of units in the NAS cell.

projection (optional) int, The output dimensionality for the projection matrices. If None,

no projection is performed.

use\_bias (optional) bool, If 'TRUE' then use biases within the cell. This is 'FALSE' by

default.

kernel\_initializer

Initializer for kernel weight.

recurrent\_initializer

Initializer for recurrent kernel weight.

projection\_initializer

Initializer for projection weight, used when projection is not 'NULL'.

bias\_initializer

Initializer for bias, used when 'use\_bias' is 'TRUE'.

. . . Additional keyword arguments.

#### **Details**

This implements the recurrent cell from the paper: https://arxiv.org/abs/1611.01578 Barret Zoph and Quoc V. Le. "Neural Architecture Search with Reinforcement Learning" Proc. ICLR 2017. The class uses an optional projection layer.

### Value

A tensor

layer\_norm\_lstm\_cell LSTM cell with layer normalization and recurrent dropout.

### **Description**

LSTM cell with layer normalization and recurrent dropout.

### Usage

```
layer_norm_lstm_cell(
  object,
  units,
  activation = "tanh",
  recurrent_activation = "sigmoid",
  use_bias = TRUE,
  kernel_initializer = "glorot_uniform",
  recurrent_initializer = "orthogonal",
  bias_initializer = "zeros",
```

```
unit_forget_bias = TRUE,
kernel_regularizer = NULL,
recurrent_regularizer = NULL,
bias_regularizer = NULL,
kernel_constraint = NULL,
recurrent_constraint = NULL,
bias_constraint = NULL,
dropout = 0,
recurrent_dropout = 0,
norm_gamma_initializer = "ones",
norm_beta_initializer = "zeros",
norm_epsilon = 0.001,
...
```

### **Arguments**

object Model or layer object

units Positive integer, dimensionality of the output space.

activation Activation function to use. Default: hyperbolic tangent ('tanh'). If you pass

'NULL', no activation is applied (ie. "linear" activation: 'a(x) = x').

recurrent\_activation

Activation function to use for the recurrent step. Default: sigmoid ('sigmoid'). If you pass 'NULL', no activation is applied (ie. "linear" activation: 'a(x) = x').

use\_bias Boolean, whether the layer uses a bias vector.

kernel\_initializer

Initializer for the 'kernel' weights matrix, used for the linear transformation of the inputs.

recurrent\_initializer

Initializer for the 'recurrent\_kernel' weights matrix, used for the linear transformation of the recurrent state.

bias\_initializer

Initializer for the bias vector.

unit\_forget\_bias

Boolean. If True, add 1 to the bias of the forget gate at initialization. Setting it to true will also force 'bias\_initializer="zeros". This is recommended in [Jozefowicz et al.](http://www.jmlr.org/proceedings/papers/v37/jozefowicz15.pdf)

kernel\_regularizer

Regularizer function applied to the 'kernel' weights matrix.

recurrent\_regularizer

Regularizer function applied to the 'recurrent\_kernel' weights matrix.

bias\_regularizer

Regularizer function applied to the bias vector.

kernel\_constraint

Constraint function applied to the 'kernel' weights matrix.

recurrent\_constraint

Constraint function applied to the 'recurrent\_kernel' weights matrix.

bias\_constraint

Constraint function applied to the bias vector.

dropout Float between 0 and 1. Fraction of the units to drop for the linear transformation

of the inputs.

recurrent\_dropout

Float between 0 and 1. Fraction of the units to drop for the linear transformation

of the recurrent state.

norm\_gamma\_initializer

Initializer for the layer normalization gain initial value.

norm\_beta\_initializer

Initializer for the layer normalization shift initial value.

norm\_epsilon Float, the epsilon value for normalization layers.

. . . List, the other keyword arguments for layer creation.

#### **Details**

This class adds layer normalization and recurrent dropout to a LSTM unit. Layer normalization implementation is based on: https://arxiv.org/abs/1607.06450. "Layer Normalization" Jimmy Lei Ba, Jamie Ryan Kiros, Geoffrey E. Hinton and is applied before the internal nonlinearities. Recurrent dropout is based on: https://arxiv.org/abs/1603.05118 "Recurrent Dropout without Memory Loss" Stanislau Semeniuta, Aliaksei Severyn, Erhardt Barth.

#### Value

A tensor

layer\_poincare\_normalize

Project into the Poincare ball with norm  $\leq 1.0$  - epsilon

## Description

Project into the Poincare ball with norm <= 1.0 - epsilon

### Usage

```
layer_poincare_normalize(object, axis = 1, epsilon = 1e-05, ...)
```

## **Arguments**

object Model or layer object
------------------------------

axis Axis along which to normalize. A scalar or a vector of integers.

epsilon A small deviation from the edge of the unit sphere for numerical stability.

... additional parameters to pass

76 layer\_sparsemax

## **Details**

https://en.wikipedia.org/wiki/Poincare\_ball\_model Used in Poincare Embeddings for Learning Hierarchical Representations Maximilian Nickel, Douwe Kiela https://arxiv.org/pdf/1705.08039.pdf For a 1-D tensor with axis = 0, computes

## Value

A tensor

layer\_sparsemax

Sparsemax activation function

## **Description**

Sparsemax activation function

# Usage

```
layer_sparsemax(object, axis = -1, ...)
```

## **Arguments**

object Model or layer object

axis Integer, axis along which the sparsemax normalization is applied.

... additional parameters to pass

### **Details**

The output shape is the same as the input shape. https://arxiv.org/abs/1602.02068

### Value

A tensor

layer\_weight\_normalization

Weight Normalization layer

### **Description**

Weight Normalization layer

### Usage

```
layer_weight_normalization(object, layer, data_init = TRUE, ...)
```

### **Arguments**

object Model or layer object layer a layer instance.

data\_init If 'TRUE' use data dependent variable initialization

... additional parameters to pass

# **Details**

This wrapper reparameterizes a layer by decoupling the weight's magnitude and direction. This speeds up convergence by improving the conditioning of the optimization problem. Weight Normalization: A Simple Reparameterization to Accelerate Training of Deep Neural Networks: https://arxiv.org/abs/1602.07868 Tim Salimans, Diederik P. Kingma (2016) WeightNormalization wrapper works for keras and tf layers.

# Value

A tensor

```
## Not run:
model= keras_model_sequential() %>%
layer_weight_normalization(
layer_conv_2d(filters = 2, kernel_size = 2, activation = 'relu'),
input_shape = c(32L, 32L, 3L))
model

## End(Not run)
```

lookahead\_mechanism Look

Lookahead mechanism

#### **Description**

Lookahead mechanism

## Usage

```
lookahead_mechanism(
  optimizer,
  sync_period = 6,
  slow_step_size = 0.5,
  name = "Lookahead",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

# **Arguments**

optimizer The original optimizer that will be used to compute and apply the gradients.

sync\_period An integer. The synchronization period of lookahead. Enable lookahead mech-

anism by setting it with a positive value.

slow\_step\_size A floating point value. The ratio for updating the slow weights.

name Optional name for the operations created when applying gradients. Defaults to

"Lookahead".

clipnorm is clip gradients by norm. clipvalue is clip gradients by value.

decay is included for backward compatibility to allow time inverse decay of learning

rate.

1r is included for backward compatibility, recommended to use learning\_rate in-

stead.

#### **Details**

The mechanism is proposed by Michael R. Zhang et.al in the paper [Lookahead Optimizer: k steps forward, 1 step back](https://arxiv.org/abs/1907.08610v1). The optimizer iteratively updates two sets of weights: the search directions for weights are chosen by the inner optimizer, while the "slow weights" are updated each k steps based on the directions of the "fast weights" and the two sets of weights are synchronized. This method improves the learning stability and lowers the variance of its inner optimizer.

loss\_contrastive 79

### Value

Optimizer for use with 'keras::compile()'

### **Examples**

```
## Not run:

opt = tf$keras$optimizers$SGD(learning_rate)
opt = lookahead_mechanism(opt)

## End(Not run)
```

loss\_contrastive

Contrastive loss

## **Description**

Computes the contrastive loss between 'y\_true' and 'y\_pred'.

### Usage

```
loss_contrastive(
  margin = 1,
  reduction = tf$keras$losses$Reduction$SUM_OVER_BATCH_SIZE,
  name = "contrasitve_loss"
)
```

## **Arguments**

margin Float, margin term in the loss definition. Default value is 1.0.

reduction (Optional) Type of tf\$keras\$losses\$Reduction to apply. Default value is SUM\_OVER\_BATCH\_SIZE.

name (Optional) name for the loss.

### **Details**

This loss encourages the embedding to be close to each other for the samples of the same label and the embedding to be far apart at least by the margin constant for the samples of different labels. The euclidean distances 'y\_pred' between two embedding matrices 'a' and 'b' with shape [batch\_size, hidden\_size] can be computed as follows: "'python # y\_pred = '\sqrt' ('\sum\_i' (a[:, i] - b[:, i])^2) y\_pred = tf\[ \line{\sqrt} \] norm(a - b, axis=1) "' See: http://yann.lecun.com/exdb/publis/pdf/hadsell-chopra-lecun-06.pdf

### Value

```
contrastive_loss: 1-D float 'Tensor' with shape [batch_size].
```

loss\_giou

### **Examples**

```
## Not run:
keras_model_sequential() %>%
  layer_dense(4, input_shape = c(784)) %>%
  compile(
   optimizer = 'sgd',
   loss=loss_contrastive(),
   metrics='accuracy'
)
## End(Not run)
```

loss\_giou

Implements the GIoU loss function.

## **Description**

GIoU loss was first introduced in the [Generalized Intersection over Union: A Metric and A Loss for Bounding Box Regression](https://giou.stanford.edu/GIoU.pdf). GIoU is an enhancement for models which use IoU in object detection.

### Usage

```
loss_giou(
  mode = "giou",
  reduction = tf$keras$losses$Reduction$AUTO,
  name = "giou_loss"
)
```

### **Arguments**

one of ['giou', 'iou'], decided to calculate GIoU or IoU loss.

reduction (Optional) Type of tf\$keras\$losses\$Reduction to apply. Default value is SUM\_OVER\_BATCH\_SIZE.

name A name for the operation (optional).

#### Value

GIoU loss float 'Tensor'.

loss\_hamming 81

loss\_hamming

Hamming loss

### **Description**

Computes hamming loss.

### Usage

```
loss_hamming(
  mode,
  name = "hamming_loss",
  threshold = NULL,
  dtype = tf$float32,
  ...
)
```

## Arguments

mode multi-class or multi-label

name (optional) String name of the metric instance.

threshold Elements of 'y\_pred' greater than threshold are converted to be 1, and the rest

0. If threshold is None, the argmax is converted to 1, and the rest 0.

dtype (optional) Data type of the metric result. Defaults to 'tf\$float32'.

... additional arguments that are passed on to function 'fn'.

### **Details**

Hamming loss is the fraction of wrong labels to the total number of labels. In multi-class classification, hamming loss is calculated as the hamming distance between 'actual' and 'predictions'. In multi-label classification, hamming loss penalizes only the individual labels.

## Value

hamming loss: float

82 loss\_lifted\_struct

```
c(0.05, 0.05, 0.1, 0.8),
                           c(1, 0, 0, 0)),
                          dtype=tf$float32)
hl$update_state(actuals, predictions)
paste('Hamming loss: ', hl$result()$numpy()) # 0.25
# multi-label hamming loss
hl = loss_hamming(mode='multilabel', threshold=0.8)
actuals = tf$constant(list(as.integer(c(1, 0, 1, 0)),as.integer(c(0, 1, 0, 1)),
                       as.integer(c(0, 0, 0, 1)), dtype=tf$int32)
predictions = tf$constant(list(c(0.82, 0.5, 0.90, 0),
                           c(0, 1, 0.4, 0.98),
                           c(0.89, 0.79, 0, 0.3)),
                          dtype=tf$float32)
hl$update_state(actuals, predictions)
paste('Hamming loss: ', hl$result()$numpy()) # 0.16666667
## End(Not run)
```

loss\_lifted\_struct

Lifted structured loss

## **Description**

Computes the lifted structured loss.

### Usage

```
loss_lifted_struct(margin = 1, name = NULL, ...)
```

### **Arguments**

margin Float, margin term in the loss definition.

name Optional name for the op.
... additional parameters to pass

### **Details**

The loss encourages the positive distances (between a pair of embeddings with the same labels) to be smaller than any negative distances (between a pair of embeddings with different labels) in the mini-batch in a way that is differentiable with respect to the embedding vectors. See: https://arxiv.org/abs/1511.06452

#### Value

lifted\_loss: tf\$float32 scalar.

loss\_npairs 83

loss\_npairs

Npairs loss

### **Description**

Computes the npairs loss between 'y\_true' and 'y\_pred'.

## Usage

```
loss_npairs(name = "npairs_loss")
```

### **Arguments**

name

Optional name for the op.

#### **Details**

Npairs loss expects paired data where a pair is composed of samples from the same labels and each pairs in the minibatch have different labels. The loss takes each row of the pair-wise similarity matrix, 'y\_pred', as logits and the remapped multi-class labels, 'y\_true', as labels. The similarity matrix 'y\_pred' between two embedding matrices 'a' and 'b' with shape '[batch\_size, hidden\_size]' can be computed as follows: "" # y\_pred = a \* b^T y\_pred = tf\$matmul(a, b, transpose\_a=FALSE, transpose\_b=TRUE) "See: http://www.nec-labs.com/uploads/images/Department-Images/MediaAnalytics/papers/nips16\_r

## Value

```
npairs_loss: float scalar.
```

loss\_npairs\_multilabel

Npairs multilabel loss

# Description

Computes the npairs loss between multilabel data 'y\_true' and 'y\_pred'.

### Usage

```
loss_npairs_multilabel(name = "npairs_multilabel_loss")
```

## **Arguments**

name

Optional name for the op.

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### **Details**

Npairs loss expects paired data where a pair is composed of samples from the same labels and each pairs in the minibatch have different labels. The loss takes each row of the pair-wise similarity matrix, 'y\_pred', as logits and the remapped multi-class labels, 'y\_true', as labels. To deal with multilabel inputs, the count of label intersection is computed as follows: "' $L_i, j = l \sec_0 f_{abels_for(i)}$  'cap'  $e_i$  set\_of\_labels\_for(j) | "' Each row of the count based label matrix is further normalized so that each row sums to one. 'y\_true' should be a binary indicator for classes. That is, if 'y\_true[i, j] = 1', then 'i'th sample is in 'j'th class; if 'y\_true[i, j] = 0', then 'i'th sample is not in 'j'th class. The similarity matrix 'y\_pred' between two embedding matrices 'a' and 'b' with shape '[batch\_size, hidden\_size]' can be computed as follows: "" # y\_pred = a \* b^T y\_pred = tf.matmul(a, b, transpose\_a=FALSE, transpose\_b=TRUE) ""

#### Value

npairs\_multilabel\_loss: float scalar.

### See

http://www.nec-labs.com/uploads/images/Department-Images/MediaAnalytics/papers/nips16\_npairmetriclearning.pdf

loss\_pinball

Pinball loss

#### **Description**

Computes the pinball loss between 'y\_true' and 'y\_pred'.

#### Usage

```
loss_pinball(
  tau = 0.5,
  reduction = tf$keras$losses$Reduction$AUTO,
  name = "pinball_loss"
)
```

#### **Arguments**

tau

(Optional) Float in [0, 1] or a tensor taking values in [0, 1] and shape = [d0,...,dn]. It defines the slope of the pinball loss. In the context of quantile regression, the value of tau determines the conditional quantile level. When tau = 0.5, this amounts to 11 regression, an estimator of the conditional median (0.5 quantile).

reduction

(Optional) Type of tf.keras.losses.Reduction to apply to loss. Default value is AUTO. AUTO indicates that the reduction option will be determined by the usage context. For almost all cases this defaults to SUM\_OVER\_BATCH\_SIZE. When used with tf.distribute.Strategy, outside of built-in training loops such as tf\$keras compile and fit, using AUTO or SUM\_OVER\_BATCH\_SIZE will raise an error. Please see https://www.tensorflow.org/alpha/tutorials/distribute/training\_loops for more details on this.

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name

Optional name for the op.

#### **Details**

```
'loss = maximum(tau * (y_true - y_pred), (tau - 1) * (y_true - y_pred))' In the context of regression this, loss yields an estimator of the tau conditional quantile. See: https://en.wikipedia.org/wiki/Quantile_regression Usage: "'python loss = pinball_loss([0., 0., 1., 1.], [1., 1., 1., 0.], tau=.1) # loss = \max(0.1 * (y_true - y_pred), (0.1 - 1) * (y_true - y_pred)) # = (0.9 + 0.9 + 0 + 0.1) / 4 print('Loss: ', loss$numpy()) # Loss: 0.475 "'
```

### Value

```
pinball_loss: 1-D float 'Tensor' with shape [batch_size]. pinball_loss: 1-D float 'Tensor' with shape [batch_size].
```

## Usage

```
""python_loss = pinball_loss([0., 0., 1., 1.], [1., 1., 1., 0.], tau=.1) ""
```

#### References

- https://en.wikipedia.org/wiki/Quantile\_regression - https://projecteuclid.org/download/pdfview\_1/euclid.bj/1297173840

## **Examples**

```
## Not run:
keras_model_sequential() %>%
  layer_dense(4, input_shape = c(784)) %>%
  compile(
    optimizer = 'sgd',
    loss=loss_pinball(),
    metrics='accuracy'
)
## End(Not run)
```

loss\_sequence

Weighted cross-entropy loss for a sequence of logits.

### **Description**

Weighted cross-entropy loss for a sequence of logits.

### Usage

```
loss_sequence(...)
```

## Arguments

... A list of parameters

#### Value

None

```
loss_sigmoid_focal_crossentropy 
 Sigmoid focal crossentropy loss
```

### **Description**

Sigmoid focal crossentropy loss

# Usage

```
loss_sigmoid_focal_crossentropy(
  from_logits = FALSE,
  alpha = 0.25,
  gamma = 2,
  reduction = tf$keras$losses$Reduction$NONE,
  name = "sigmoid_focal_crossentropy"
)
```

### **Arguments**

alpha balancing factor. gamma modulating factor.

reduction (Optional) Type of tf\$keras\$losses\$Reduction to apply. Default value is SUM\_OVER\_BATCH\_SIZE.

name (Optional) name for the loss.

## Value

Weighted loss float 'Tensor'. If 'reduction' is 'NONE', this has the same shape as 'y\_true'; otherwise, it is scalar.

```
## Not run:
keras_model_sequential() %>%
  layer_dense(4, input_shape = c(784)) %>%
  compile(
   optimizer = 'sgd',
   loss=loss_sigmoid_focal_crossentropy(),
```

loss\_sparsemax 87

```
metrics='accuracy'
)
## End(Not run)
```

loss\_sparsemax

Sparsemax loss

## **Description**

Sparsemax loss function [1].

# Usage

```
loss_sparsemax(
  from_logits = TRUE,
  reduction = tf$keras$losses$Reduction$SUM_OVER_BATCH_SIZE,
  name = "sparsemax_loss"
)
```

## **Arguments**

from\_logits Whether y\_pred is expected to be a logits tensor. Default is True, meaning

y\_pred is the logits.

reduction (Optional) Type of tf\$keras\$losses\$Reduction to apply to loss. Default value is

SUM\_OVER\_BATCH\_SIZE.

name Optional name for the op.

#### **Details**

Computes the generalized multi-label classification loss for the sparsemax function. The implementation is a reformulation of the original loss function such that it uses the sparsemax properbility output instead of the internal au variable. However, the output is identical to the original loss function. [1]: https://arxiv.org/abs/1602.02068

## Value

A 'Tensor'. Has the same type as 'logits'.

88 loss\_triplet\_hard

# Description

Computes the triplet loss with hard negative and hard positive mining.

#### **Usage**

```
loss_triplet_hard(margin = 1, soft = FALSE, name = NULL, ...)
```

## **Arguments**

margin Float, margin term in the loss definition. Default value is 1.0.

soft Boolean, if set, use the soft margin version. Default value is False.

optional name for the op.

additional arguments to pass

## Value

triplet\_loss: float scalar with dtype of y\_pred.

```
## Not run:
model = keras_model_sequential() %>%
    layer_conv_2d(filters = 64, kernel_size = 2, padding='same', input_shape=c(28,28,1)) %>%
    layer_max_pooling_2d(pool_size=2) %>%
    layer_flatten() %>%
    layer_dense(256, activation= NULL) %>%
    layer_lambda(f = function(x) tf$math$12_normalize(x, axis = 1L))

model %>% compile(
    optimizer = optimizer_lazy_adam(),
    # apply triplet semihard loss
    loss = loss_triplet_hard())

## End(Not run)
```

loss\_triplet\_semihard 89

```
loss_triplet_semihard Triplet semihard loss
```

## **Description**

Computes the triplet loss with semi-hard negative mining.

## Usage

```
loss_triplet_semihard(margin = 1, name = NULL, ...)
```

## Arguments

```
margin Float, margin term in the loss definition. Default value is 1.0.

name Optional name for the op.

additional arguments to pass
```

### Value

triplet\_loss: float scalar with dtype of y\_pred.

```
## Not run:
model = keras_model_sequential() %>%
    layer_conv_2d(filters = 64, kernel_size = 2, padding='same', input_shape=c(28,28,1)) %>%
    layer_max_pooling_2d(pool_size=2) %>%
    layer_flatten() %>%
    layer_dense(256, activation= NULL) %>%
    layer_lambda(f = function(x) tf$math$12_normalize(x, axis = 1L))

model %>% compile(
    optimizer = optimizer_lazy_adam(),
    # apply triplet semihard loss
    loss = loss_triplet_semihard())

## End(Not run)
```

90 metrics\_f1score

metrics\_f1score

F1Score

### **Description**

Computes F-1 Score.

## Usage

```
metrics_f1score(
  num_classes,
  average = NULL,
  threshold = NULL,
  name = "f1_score",
  dtype = tf$float32
)
```

## **Arguments**

average Type of averaging to be performed on data. Acceptable values are NULL, micro,

macro and weighted. Default value is NULL. - None: Scores for each class are returned - micro: True positivies, false positives and false negatives are computed globally. - macro: True positivies, false positives and - false negatives are computed for each class and their unweighted mean is returned. - weighted: Metrics are computed for each class and returns the mean weighted by the num-

ber of true instances in each class.

threshold Elements of y\_pred above threshold are considered to be 1, and the rest 0. If

threshold is NULL, the argmax is converted to 1, and the rest 0.

name (optional) String name of the metric instance.

dtype (optional) Data type of the metric result. Defaults to 'tf\$float32'.

#### Details

It is the harmonic mean of precision and recall. Output range is [0, 1]. Works for both multi-class and multi-label classification. F-1 = 2 \* (precision \* recall) / (precision + recall)

## Value

F-1 Score: float

#### Raises

ValueError: If the 'average' has values other than [NULL, micro, macro, weighted].

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### **Examples**

metric\_cohen\_kappa

Computes Kappa score between two raters

## **Description**

Computes Kappa score between two raters

### Usage

```
metric_cohen_kappa(
  num_classes,
  name = "cohen_kappa",
  weightage = NULL,
  sparse_labels = FALSE,
  regression = FALSE,
  dtype = NULL
)
```

## Arguments

num\_classes Number of unique classes in your dataset. (optional) String name of the metric instance name (optional) Weighting to be considered for calculating kappa statistics. A valid weightage value is one of [None, 'linear', 'quadratic']. Defaults to 'NULL' sparse\_labels (bool) Valid only for multi-class scenario. If True, ground truth labels are expected tp be integers and not one-hot encoded regression (bool) If set, that means the problem is being treated as a regression problem where you are regressing the predictions. \*\*Note:\*\* If you are regressing for the values, the the output layer should contain a single unit. (optional) Data type of the metric result. Defaults to 'NULL' dtype

92 metric\_fbetascore

## **Details**

The score lies in the range [-1, 1]. A score of -1 represents complete disagreement between two raters whereas a score of 1 represents complete agreement between the two raters. A score of 0 means agreement by chance.

### Value

Input tensor or list of input tensors.

## **Examples**

metric\_fbetascore

FBetaScore

# Description

Computes F-Beta score.

# Usage

```
metric_fbetascore(
  num_classes,
  average = NULL,
  beta = 1,
  threshold = NULL,
  name = "fbeta_score",
  dtype = tf$float32,
  ...
)
```

#### **Arguments**

average Type of averaging to be performed on data. Acceptable values are None, micro,

macro and weighted. Default value is NULL. micro, macro and weighted. Default value is NULL. - None: Scores for each class are returned - micro: True positivies, false positives and false negatives are computed globally. - macro: True positivies, false positives and - false negatives are computed for each class and their unweighted mean is returned. - weighted: Metrics are computed for each class and returns the mean weighted by the number of true instances in

each class .-

beta Determines the weight of precision and recall in harmonic mean. Determines

the weight given to the precision and recall. Default value is 1.

threshold Elements of y\_pred greater than threshold are converted to be 1, and the rest 0.

If threshold is None, the argmax is converted to 1, and the rest 0.

name (optional) String name of the metric instance.

dtype (optional) Data type of the metric result. Defaults to 'tf\$float32'.

... additional parameters to pass

#### **Details**

It is the weighted harmonic mean of precision and recall. Output range is [0, 1]. Works for both multi-class and multi-label classification. F-Beta =  $(1 + beta^2) * (prec * recall) / ((beta^2 * prec) + recall)$ 

### Value

F-Beta Score: float

# Raises

ValueError: If the 'average' has values other than [NULL, micro, macro, weighted].

metric\_hamming\_distance

Hamming distance

### **Description**

Computes hamming distance.

## Usage

metric\_hamming\_distance(actuals, predictions)

94 metric\_mcc

### **Arguments**

actuals actual value predictions predicted value

#### **Details**

Hamming distance is for comparing two binary strings. It is the number of bit positions in which two bits are different.

### Value

hamming distance: float

## **Examples**

```
## Not run:
actuals = tf$constant(as.integer(c(1, 1, 0, 0, 1, 0, 1, 0, 0, 1)), dtype=tf$int32)
predictions = tf$constant(as.integer(c(1, 0, 0, 0, 1, 0, 0, 1, 0, 1)),dtype=tf$int32)
result = metric_hamming_distance(actuals, predictions)
paste('Hamming distance: ', result$numpy())
## End(Not run)
```

metric\_mcc

*MatthewsCorrelationCoefficient* 

# Description

Computes the Matthews Correlation Coefficient.

## Usage

```
metric_mcc(
  num_classes = NULL,
  name = "MatthewsCorrelationCoefficient",
  dtype = tf$float32
)
```

### **Arguments**

name (Optional) String name of the metric instance.

dtype (Optional) Data type of the metric result. Defaults to 'tf\$float32'.

#### **Details**

The statistic is also known as the phi coefficient. The Matthews correlation coefficient (MCC) is used in machine learning as a measure of the quality of binary and multiclass classifications. It takes into account true and false positives and negatives and is generally regarded as a balanced measure which can be used even if the classes are of very different sizes. The correlation coefficient value of MCC is between -1 and +1. A coefficient of +1 represents a perfect prediction, 0 an average random prediction and -1 an inverse prediction. The statistic is also known as the phi coefficient.  $MCC = (TP * TN) - (FP * FN) / ((TP + FP) * (TP + FN) * (TN + FP) * (TN + FN))^{(1/2)}$  Usage:

#### Value

Matthews correlation coefficient: float

### **Examples**

```
## Not run:
actuals = tf$constant(list(1, 1, 1, 0), dtype=tf$float32)
preds = tf$constant(list(1,0,1,1), dtype=tf$float32)
# Matthews correlation coefficient
mcc = metric_mcc(num_classes=1)
mcc$update_state(actuals, preds)
paste('Matthews correlation coefficient is:', mcc$result()$numpy())
# Matthews correlation coefficient is : -0.33333334
## End(Not run)
```

## **Description**

Computes Multi-label confusion matrix.

### Usage

```
metric_multilabel_confusion_matrix(
   num_classes,
   name = "Multilabel_confusion_matrix",
   dtype = tf$int32
)
```

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#### **Arguments**

name (Optional) String name of the metric instance.

dtype (Optional) Data type of the metric result. Defaults to 'tf\$int32'.

#### **Details**

Class-wise confusion matrix is computed for the evaluation of classification. If multi-class input is provided, it will be treated as multilabel data. Consider classification problem with two classes (i.e num\_classes=2). Resultant matrix 'M' will be in the shape of (num\_classes, 2, 2). Every class 'i' has a dedicated 2\*2 matrix that contains: - true negatives for class i in M(0,0) - false positives for class i in M(0,1) - false negatives for class i in M(1,0) - true positives for class i in M(1,1) "'python # multilabel confusion matrix y\_true = tf\$constant(list(as.integer(c(1, 0, 1)), as.integer(c(0, 1, 0))), dtype=tf\$int32) y\_pred = tf\$constant(list(as.integer(c(1, 0, 0)), as.integer(c(0, 1, 1))), dtype=tf\$int32) output = metric\_multilabel\_confusion\_matrix(num\_classes=3) output\$update\_state(y\_true, y\_pred) paste('Confusion matrix:', output\$result()) # Confusion matrix: [[[1 0] [0 1]] [[1 0]] [0 1]] [[1 0]]] # if multiclass input is provided y\_true = tf\$constant(list(as.integer(c(1, 0, 0)), as.integer(c(0, 0, 1))), dtype=tf\$int32) y\_pred = tf\$constant(list(as.integer(c(1, 0, 0)), as.integer(c(0, 0, 1))), dtype=tf\$int32) output = metric\_multilabel\_confusion\_matrix(num\_classes=3) output\$update\_state(y\_true, y\_pred) paste('Confusion matrix:', output\$result()) # Confusion matrix: [[[1 0] [0 1]] [[1 0] [1 0]] [[1 1] [0 0]]] ""

#### Value

MultiLabelConfusionMatrix: float

metric\_rsquare

RSquare This is also called as coefficient of determination. It tells how close are data to the fitted regression line. Highest score can be 1.0 and it indicates that the predictors perfectly accounts for variation in the target. Score 0.0 indicates that the predictors do not account for variation in the target. It can also be negative if the model is worse.

### **Description**

#### **RSquare**

This is also called as coefficient of determination. It tells how close are data to the fitted regression line. Highest score can be 1.0 and it indicates that the predictors perfectly accounts for variation in the target. Score 0.0 indicates that the predictors do not account for variation in the target. It can also be negative if the model is worse.

## Usage

```
metric_rsquare(
  name = "r_square",
  dtype = tf$float32,
  multioutput = "uniform_average",
  y_shape = 1,
  ...
)
```

# Arguments

name (Optional) String name of the metric instance.

dtype (Optional) Data type of the metric result. Defaults to 'tf\$float32'.

multioutput one of the following: "raw\_values", "uniform\_average", "variance\_weighted"

y\_shape output tensor shape

additional arguments to pass

#### Value

```
r squared score: float
```

### **Examples**

```
## Not run:
actuals = tf$constant(c(1, 4, 3), dtype=tf$float32)
preds = tf$constant(c(2, 4, 4), dtype=tf$float32)
result = metric_rsquare()
result$update_state(actuals, preds)
paste('R^2 score is: ', result$result()$numpy()) # 0.57142866
## End(Not run)
```

## **Description**

Conditional Gradient

### Usage

```
optimizer_conditional_gradient(
  learning_rate,
  lambda_,
  epsilon = 1e-07,
  use_locking = FALSE,
  name = "ConditionalGradient",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

### **Arguments**

learning\_rate A Tensor or a floating point value, or a schedule that is a tf\$keras\$optimizers\$schedules\$LearningRateSch

The learning rate.

lambda\_ A Tensor or a floating point value. The constraint.

epsilon A Tensor or a floating point value. A small constant for numerical stability when

handling the case of norm of gradient to be zero.

use\_locking If True, use locks for update operations.

name Optional name prefix for the operations created when applying gradients. De-

faults to 'ConditionalGradient'.

clipnorm is clip gradients by norm. clipvalue is clip gradients by value.

decay is included for backward compatibility to allow time inverse decay of learning

rate.

1r is included for backward compatibility, recommended to use learning rate in-

stead.

#### Value

Optimizer for use with 'keras::compile()'

optimizer\_decay\_adamw Optimizer that implements the Adam algorithm with weight decay

## Description

This is an implementation of the AdamW optimizer described in "Decoupled Weight Decay Regularization" by Loshchilov & Hutter (https://arxiv.org/abs/1711.05101) ([pdf])(https://arxiv.org/pdf/1711.05101.pdf). It computes the update step of tf.keras.optimizers.Adam and additionally decays the variable. Note that this is different from adding L2 regularization on the variables to the loss: it regularizes variables with large gradients more than L2 regularization would, which was shown to yield better training loss and generalization error in the paper above.

## Usage

```
optimizer_decay_adamw(
  weight_decay,
  learning_rate = 0.001,
  beta_1 = 0.9,
  beta_2 = 0.999,
  epsilon = 1e-07,
  amsgrad = FALSE,
  name = "AdamW",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

# Arguments

weight_decay	A Tensor or a floating point value. The weight decay.
learning_rate	A Tensor or a floating point value. The learning rate.
beta_1	A float value or a constant float tensor. The exponential decay rate for the 1st moment estimates.
beta_2	A float value or a constant float tensor. The exponential decay rate for the 2nd moment estimates.
epsilon	A small constant for numerical stability. This epsilon is "epsilon hat" in the Kingma and Ba paper (in the formula just before Section 2.1), not the epsilon in Algorithm 1 of the paper.
amsgrad	boolean. Whether to apply AMSGrad variant of this algorithm from the paper "On the Convergence of Adam and beyond".
name	Optional name for the operations created when applying
clipnorm	is clip gradients by norm.
clipvalue	is clip gradients by value.
decay	is included for backward compatibility to allow time inverse decay of learning rate.
lr	is included for backward compatibility, recommended to use learning_rate instead.

## Value

Optimizer for use with 'keras::compile()'

```
## Not run:
step = tf$Variable(0L, trainable = FALSE)
schedule = tf$optimizers$schedules$PiecewiseConstantDecay(list(c(10000, 15000)),
```

weight\_decay

## Description

This is an implementation of the SGDW optimizer described in "Decoupled Weight Decay Regularization" by Loshchilov & Hutter (https://arxiv.org/abs/1711.05101) ([pdf])(https://arxiv.org/pdf/1711.05101.pdf). It computes the update step of tf.keras.optimizers.SGD and additionally decays the variable. Note that this is different from adding L2 regularization on the variables to the loss. Decoupling the weight decay from other hyperparameters (in particular the learning rate) simplifies hyperparameter search. For further information see the documentation of the SGD Optimizer.

#### Usage

```
optimizer_decay_sgdw(
  weight_decay,
  learning_rate = 0.001,
  momentum = 0,
  nesterov = FALSE,
  name = "SGDW",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

## Arguments

weight\_decay weight decay rate. learning\_rate float hyperparameter >= 0. Learning rate. float hyperparameter >= 0 that accelerates SGD in the relevant direction and momentum dampens oscillations. nesterov boolean. Whether to apply Nesterov momentum. Optional name prefix for the operations created when applying gradients. Dename faults to 'SGD'. clipnorm is clip gradients by norm. clipvalue is clip gradients by value.

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decay is included for backward compatibility to allow time inverse decay of learning

rate.

1r is included for backward compatibility, recommended to use learning\_rate in-

stead.

#### Value

Optimizer for use with 'keras::compile()'

## **Examples**

```
## Not run:
step = tf$Variable(0L, trainable = FALSE)
schedule = tf$optimizers$schedules$PiecewiseConstantDecay(list(c(10000, 15000)),
list(c(1e-0, 1e-1, 1e-2)))
lr = 1e-1 * schedule(step)
wd = lambda: 1e-4 * schedule(step)

## End(Not run)
```

optimizer\_lamb

Layer-wise Adaptive Moments

## **Description**

Layer-wise Adaptive Moments

### Usage

```
optimizer_lamb(
  learning_rate = 0.001,
  beta_1 = 0.9,
  beta_2 = 0.999,
  epsilon = 1e-06,
  weight_decay_rate = 0,
  exclude_from_weight_decay = NULL,
  exclude_from_layer_adaptation = NULL,
  name = "LAMB",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

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## **Arguments**

learning\_rate A 'Tensor' or a floating point value. or a schedule that is a 'tf\$keras\$optimizers\$schedules\$LearningRate\$

The learning rate.

beta\_1 A 'float' value or a constant 'float' tensor. The exponential decay rate for the 1st

moment estimates.

beta\_2 A 'float' value or a constant 'float' tensor. The exponential decay rate for the

2nd moment estimates.

epsilon A small constant for numerical stability.

weight\_decay\_rate

weight decay rate.

exclude\_from\_weight\_decay

List of regex patterns of variables excluded from weight decay. Variables whose

name contain a substring matching the pattern will be excluded.

exclude\_from\_layer\_adaptation

List of regex patterns of variables excluded from layer adaptation. Variables

whose name contain a substring matching the pattern will be excluded.

name Optional name for the operations created when applying gradients. Defaults to

"LAMB".

clipnorm is clip gradients by norm.
clipvalue is clip gradients by value.

decay is included for backward compatibility to allow time inverse decay of learning

rate.

1r is included for backward compatibility, recommended to use learning\_rate in-

stead.

### Value

Optimizer for use with 'keras::compile()'

```
## Not run:
keras_model_sequential() %>%
    layer_dense(32, input_shape = c(784)) %>%
    compile(
        optimizer = optimizer_lamb(),
        loss='binary_crossentropy',
        metrics='accuracy'
)
## End(Not run)
```

optimizer\_lazy\_adam 103

 $optimizer_lazy_adam$  Lazy Adam

# Description

Lazy Adam

# Usage

```
optimizer_lazy_adam(
  learning_rate = 0.001,
  beta_1 = 0.9,
  beta_2 = 0.999,
  epsilon = 1e-07,
  amsgrad = FALSE,
  name = "LazyAdam",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

## **Arguments**

learning_rate	A Tensor or a floating point value. or a schedule that is a tf.keras.optimizers.schedules.LearningRateSched The learning rate.
beta_1	A float value or a constant float tensor. The exponential decay rate for the 1st moment estimates.
beta_2	A float value or a constant float tensor. The exponential decay rate for the 2nd moment estimates.
epsilon	A small constant for numerical stability. This epsilon is "epsilon hat" in Adam: A Method for Stochastic Optimization. Kingma et al., 2014 (in the formula just before Section 2.1), not the epsilon in Algorithm 1 of the paper.
amsgrad	boolean. Whether to apply AMSGrad variant of this algorithm from the paper "On the Convergence of Adam and beyond". Note that this argument is currently not supported and the argument can only be False.
name	Optional name for the operations created when applying gradients. Defaults to "LazyAdam".
clipnorm	is clip gradients by norm;
clipvalue	is clip gradients by value,
decay	is included for backward compatibility to allow time inverse decay of learning rate.
lr	is included for backward compatibility, recommended to use learning_rate instead.

## Value

Optimizer for use with 'keras::compile()'

### **Examples**

```
## Not run:
keras_model_sequential() %>%
    layer_dense(32, input_shape = c(784)) %>%
    compile(
        optimizer = optimizer_lazy_adam(),
        loss='binary_crossentropy',
        metrics='accuracy'
)
## End(Not run)
```

```
optimizer_moving_average
```

Moving Average

## **Description**

Moving Average

## Usage

```
optimizer_moving_average(
  optimizer,
  sequential_update = TRUE,
  average_decay = 0.99,
  num_updates = NULL,
  name = "MovingAverage",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

## **Arguments**

optimizer

str or tf\$keras\$optimizers\$Optimizer that will be used to compute and apply gradients.

sequential\_update

Bool. If False, will compute the moving average at the same time as the model is updated, potentially doing benign data races. If True, will update the moving average after gradient updates.

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average\_decay float. Decay to use to maintain the moving averages of trained variables.

num\_updates Optional count of the number of updates applied to variables.

name Optional name for the operations created when applying gradients. Defaults to

"MovingAverage".

clipnorm is clip gradients by norm.
clipvalue is clip gradients by value.

decay is included for backward compatibility to allow time inverse decay of learning

rate.

1r is included for backward compatibility, recommended to use learning\_rate in-

stead.

#### **Details**

Optimizer that computes a moving average of the variables. Empirically it has been found that using the moving average of the trained parameters of a deep network is better than using its trained parameters directly. This optimizer allows you to compute this moving average and swap the variables at save time so that any code outside of the training loop will use by default the average values instead of the original ones.

#### Value

Optimizer for use with 'keras::compile()'

## **Examples**

```
## Not run:

opt = tf$keras$optimizers$SGD(learning_rate)
opt = moving_average(opt)

## End(Not run)
```

optimizer\_novograd Nove

NovoGrad

## **Description**

NovoGrad

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### Usage

```
optimizer_novograd(
  learning_rate = 0.001,
  beta_1 = 0.9,
  beta_2 = 0.999,
  epsilon = 1e-07,
  weight_decay = 0,
  grad_averaging = FALSE,
  amsgrad = FALSE,
  name = "NovoGrad",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

## **Arguments**

learning_rate	A 'Tensor' or a floating point value. or a schedule that is a 'tf\$keras\$optimizers\$schedules\$LearningRate\$.
beta_1	A float value or a constant float tensor. The exponential decay rate for the 1st moment estimates.
beta_2	A float value or a constant float tensor. The exponential decay rate for the 2nd moment estimates.
epsilon	A small constant for numerical stability.
weight_decay	A floating point value. Weight decay for each param.
grad_averaging	determines whether to use Adam style exponential moving averaging for the first order moments.
amsgrad	boolean. Whether to apply AMSGrad variant of this algorithm from the paper "On the Convergence of Adam and beyond"
name	Optional name for the operations created when applying gradients. Defaults to "NovoGrad".

is included for backward compatibility to allow time inverse decay of learning

is included for backward compatibility, recommended to use learning\_rate in-

### Value

clipnorm

clipvalue

decay

lr

Optimizer for use with 'keras::compile()'

rate.

stead.

is clip gradients by norm.

is clip gradients by value.

optimizer\_radam 107

### **Examples**

```
## Not run:
keras_model_sequential() %>%
    layer_dense(32, input_shape = c(784)) %>%
    compile(
        optimizer = optimizer_novograd(),
        loss='binary_crossentropy',
        metrics='accuracy'
)
## End(Not run)
```

optimizer\_radam

Rectified Adam (a.k.a. RAdam)

## **Description**

Rectified Adam (a.k.a. RAdam)

## Usage

```
optimizer_radam(
  learning_rate = 0.001,
  beta_1 = 0.9,
 beta_2 = 0.999,
 epsilon = 1e-07,
 weight_decay = 0,
  amsgrad = FALSE,
  sma\_threshold = 5,
  total_steps = 0,
 warmup_proportion = 0.1,
 min_lr = 0,
 name = "RectifiedAdam",
  clipnorm = NULL,
  clipvalue = NULL,
 decay = NULL,
  lr = NULL
)
```

# Arguments

learning\_rate

A 'Tensor' or a floating point value. or a schedule that is a 'tf\$keras\$optimizers\$schedules\$LearningRate\$ The learning rate.

beta\_1

A float value or a constant float tensor. The exponential decay rate for the 1st moment estimates.

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beta\_2 A float value or a constant float tensor. The exponential decay rate for the 2nd

moment estimates.

epsilon A small constant for numerical stability.

weight\_decay A floating point value. Weight decay for each param.

amsgrad boolean. Whether to apply AMSGrad variant of this algorithm from the paper

"On the Convergence of Adam and beyond".

sma\_threshold A float value. The threshold for simple mean average.

total\_steps An integer. Total number of training steps. Enable warmup by setting a positive

value.

warmup\_proportion

A floating point value. The proportion of increasing steps.

min\_lr A floating point value. Minimum learning rate after warmup.

name Optional name for the operations created when applying gradients. Defaults to

"RectifiedAdam".

clipnorm is clip gradients by norm. clipvalue is clip gradients by value.

decay is included for backward compatibility to allow time inverse decay of learning

rate.

1r is included for backward compatibility, recommended to use learning\_rate in-

stead.

#### Value

Optimizer for use with 'keras::compile()'

optimizer\_swa

Stochastic Weight Averaging

# Description

Stochastic Weight Averaging

## Usage

```
optimizer_swa(
  optimizer,
  start_averaging = 0,
  average_period = 10,
  name = "SWA",
  sequential_update = TRUE,
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
)
```

optimizer\_swa 109

## Arguments

optimizer The original optimizer that will be used to compute and apply the gradients. start\_averaging

An integer. Threshold to start averaging using SWA. Averaging only occurs at start\_averaging iters, must be  $\geq 0$ . If start\_averaging = m, the first snapshot will be taken after the mth application of gradients (where the first iteration is iteration 0).

average\_period An integer. The synchronization period of SWA. The averaging occurs every

average\_period steps. Averaging period needs to be  $\geq 1$ .

name Optional name for the operations created when applying gradients. Defaults to

'SWA'.

sequential\_update

Bool. If FALSE, will compute the moving average at the same time as the model is updated, potentially doing benign data races. If True, will update the moving

average after gradient updates

clipnorm is clip gradients by norm.
clipvalue is clip gradients by value.

decay is included for backward compatibility to allow time inverse decay of learning

rate.

1r is included for backward compatibility, recommended to use learning\_rate in-

stead.

#### **Details**

The Stochastic Weight Averaging mechanism was proposed by Pavel Izmailov et. al in the paper [Averaging Weights Leads to Wider Optima and Better Generalization](https://arxiv.org/abs/1803.05407). The optimizer implements averaging of multiple points along the trajectory of SGD. The optimizer expects an inner optimizer which will be used to apply the gradients to the variables and itself computes a running average of the variables every k steps (which generally corresponds to the end of a cycle when a cyclic learning rate is employed). We also allow the specification of the number of steps averaging should first happen after. Let's say, we want averaging to happen every k steps after the first m steps. After step m we'd take a snapshot of the variables and then average the weights appropriately at step m + k, m + 2k and so on. The assign\_average\_vars function can be called at the end of training to obtain the averaged\_weights from the optimizer.

# Value

Optimizer for use with 'keras::compile()'

## **Examples**

```
## Not run:
opt = tf$keras$optimizers$SGD(learning_rate)
opt = optimizer_swa(opt, start_averaging=m, average_period=k)
## End(Not run)
```

optimizer\_yogi

optimizer\_yogi

Yogi

## **Description**

Yogi

## Usage

```
optimizer_yogi(
  learning_rate = 0.01,
  beta1 = 0.9,
  beta2 = 0.999,
  epsilon = 0.001,
  l1_regularization_strength = 0,
  l2_regularization_strength = 0,
  initial_accumulator_value = 1e-06,
  activation = "sign",
  name = "Yogi",
  clipnorm = NULL,
  clipvalue = NULL,
  decay = NULL,
  lr = NULL
```

#### **Arguments**

learning\_rate A Tensor or a floating point value. The learning rate.

beta1 A float value or a constant float tensor. The exponential decay rate for the 1st

moment estimates.

beta2 A float value or a constant float tensor. The exponential decay rate for the 2nd

moment estimates.

epsilon A constant trading off adaptivity and noise.

11\_regularization\_strength

A float value, must be greater than or equal to zero.

12\_regularization\_strength

A float value, must be greater than or equal to zero.

initial\_accumulator\_value

The starting value for accumulators. Only positive values are allowed.

activation Use hard sign or soft tanh to determin sign.

name Optional name for the operations created when applying gradients. Defaults to

"Yogi".

clipnorm is clip gradients by norm. clipvalue is clip gradients by value.

parse\_time 111

decay is included for backward compatibility to allow time inverse decay of learning

rate.

1r is included for backward compatibility, recommended to use learning\_rate in-

stead.

#### Value

Optimizer for use with 'keras::compile()'

parse\_time Parse time

#### **Description**

Parse an input string according to the provided format string into a

# Usage

```
parse_time(time_string, time_format, output_unit)
```

#### **Arguments**

time\_string The input time string to be parsed.

time\_format The time format.

output\_unit The output unit of the parsed unix time. Can only be SECOND, MILLISEC-

OND, MICROSECOND, NANOSECOND.

#### **Details**

Unix time. Parse an input string according to the provided format string into a Unix time, the number of seconds / milliseconds / microseconds / nanoseconds elapsed since January 1, 1970 UTC. Uses strftime()-like formatting options, with the same extensions as FormatTime(), but with the exceptions that characters as it can, so the matching data should always be terminated with a non-numeric. consumes exactly four characters, including any sign. Unspecified fields are taken from the default date and time of ... "1970-01-01 00:00:00.0 +0000" For example, parsing a string of "15:45" (Unix time that represents "1970-01-01 15:45:00.0 +0000". Note that ParseTime only heeds the fields year, month, day, hour, minute, (fractional) second, and UTC offset. Other fields, like weekday (ignored in the conversion. Date and time fields that are out-of-range will be treated as errors rather than normalizing them like 'absl::CivilSecond' does. For example, it is an error to parse the date "Oct 32, 2013" because 32 is out of range. A leap second of ":60" is normalized to ":00" of the following minute with fractional seconds discarded. The following table shows how the given seconds and subseconds will be parsed: "59.x" -> 59.x // exact "60.x" -> 00.0 // normalized "00.x" -> 00.x // exact

## Value

the number of seconds / milliseconds / microseconds / nanoseconds elapsed since January 1, 1970 UTC.

112 register\_all

#### Raises

ValueError: If 'output\_unit' is not a valid value, if parsing 'time\_string' according to 'time\_format'

register\_all

Register all

## **Description**

Register TensorFlow Addons' objects in TensorFlow global dictionaries.

## **Usage**

```
register_all(keras_objects = TRUE, custom_kernels = TRUE)
```

## **Arguments**

keras\_objects

boolean, 'TRUE' by default. If 'TRUE', register all Keras objects with 'tf\$keras\$utils\$register\_keras\_seri If set to FALSE, doesn't register any Keras objects of Addons in TensorFlow.

custom\_kernels boolean, 'TRUE' by default. If 'TRUE', loads all custom kernels of TensorFlow Addons with 'tf.load\_op\_library("path/to/so/file.so")'. Loading the SO files register them automatically. If 'FALSE' doesn't load and register the shared objects files. Not that it might be useful to turn it off if your installation of Addons doesn't work well with custom ops.

## **Details**

When loading a Keras model that has a TF Addons' function, it is needed for this function to be known by the Keras deserialization process. There are two ways to do this, either do "tf\$keras\$models\$load\_model( "my\_model.tf", custom\_objects=list("LAMB": tfaddons::optimizer\_lamb)) "" or you can do: "python register\_all() tf\$keras\$models\$load\_model("my\_model.tf") "' If the model contains custom ops (compiled ops) of TensorFlow Addons, and the graph is loaded with 'tf\$saved\_model\$load', then custom ops need to be registered before to avoid an error of the type: "tensorflow.python.framework.errors impl.NotFoundE Op type not registered '...' in binary running on ... Make sure the Op and Kernel are registered in the binary running in this process. "In this case, the only way to make sure that the ops are registered is to call this function: "" register\_all() tf\$saved\_model\$load("my\_model.tf") "" Note that you can call this function multiple times in the same process, it only has an effect the first time. Afterward, it's just a no-op.

#### Value

```
register_custom_kernels
```

Register custom kernels

# Description

Register custom kernels

# Usage

```
register_custom_kernels(...)
```

# Arguments

... parameters to pass

## Value

None

```
register_keras_objects
```

Register keras objects

# Description

Register keras objects

# Usage

```
register_keras_objects(...)
```

## **Arguments**

... parameters to pass

## Value

114 sampler

safe\_cumprod

Safe cumprod

## **Description**

Computes cumprod of x in logspace using cumsum to avoid underflow.

#### Usage

```
safe\_cumprod(x, ...)
```

## **Arguments**

x Tensor to take the cumulative product of.

... Passed on to cumsum; these are identical to those in cumprod

#### **Details**

The cumprod function and its gradient can result in numerical instabilities when its argument has very small and/or zero values. As long as the argument is all positive, we can instead compute the cumulative product as  $\exp(\text{cumsum}(\log(x)))$ . This function can be called identically to tf\$cumprod.

#### Value

Cumulative product of x.

sampler

Sampler

# Description

Interface for implementing sampling in seq2seq decoders.

## Usage

```
sampler(...)
```

## **Arguments**

parametr to pass batch\_size, initialize, next\_inputs, sample, sample\_ids\_dtype, sample\_ids\_shape

#### Value

sampler\_custom 115

sampler\_custom

Base abstract class that allows the user to customize sampling.

## Description

Base abstract class that allows the user to customize sampling.

#### Usage

```
sampler_custom(
  initialize_fn,
  sample_fn,
  next_inputs_fn,
  sample_ids_shape = NULL,
  sample_ids_dtype = NULL
)
```

## **Arguments**

## Value

None

```
sampler\_greedy\_embedding Greedy\ Embedding\ Sampler
```

## **Description**

A sampler for use during inference.

## Usage

```
sampler_greedy_embedding(embedding_fn = NULL)
```

sampler\_inference

## **Arguments**

embedding\_fn

A optional callable that takes a vector tensor of ids (argmax ids), or the params argument for embedding\_lookup. The returned tensor will be passed to the decoder input. Default to use tf\$nn\$embedding\_lookup.

#### **Details**

Uses the argmax of the output (treated as logits) and passes the result through an embedding layer to get the next input.

#### Value

None

sampler\_inference

Inference Sampler

# Description

Inference Sampler

#### Usage

```
sampler_inference(
  sample_fn,
  sample_shape,
  sample_dtype = tf$int32,
  end_fn,
  next_inputs_fn = NULL,
  ...
)
```

## **Arguments**

sample\_fn A callable that takes outputs and emits tensor sample\_ids.

sample\_shape Either a list of integers, or a 1-D Tensor of type int32, the shape of the each sample in the batch returned by sample\_fn.

sample\_dtype the dtype of the sample returned by sample\_fn.

end\_fn A callable that takes sample\_ids and emits a bool vector shaped [batch\_size] indicating whether each sample is an end token.

next\_inputs\_fn (Optional) A callable that takes sample\_ids and returns the next batch of inputs.

If not provided, sample\_ids is used as the next batch of inputs.

A list that contains other common arguments for layer creation.

#### **Details**

A helper to use during inference with a custom sampling function.

#### Value

None

```
sampler_sample_embedding
                       Sample Embedding Sampler
```

## **Description**

A sampler for use during inference.

## Usage

```
sampler_sample_embedding(
  embedding_fn = NULL,
  softmax_temperature = NULL,
  seed = NULL
)
```

#### **Arguments**

embedding\_fn

(Optional) A callable that takes a vector tensor of ids (argmax ids), or the params argument for embedding\_lookup. The returned tensor will be passed to the decoder input.

softmax\_temperature

(Optional) float32 scalar, value to divide the logits by before computing the softmax. Larger values (above 1.0) result in more random samples, while smaller values push the sampling distribution towards the argmax. Must be strictly

greater than 0. Defaults to 1.0.

seed

(Optional) The sampling seed.

#### **Details**

Uses sampling (from a distribution) instead of argmax and passes the result through an embedding layer to get the next input.

## Value

```
sampler_scheduled_embedding_training
```

A training sampler that adds scheduled sampling

## **Description**

A training sampler that adds scheduled sampling

#### Usage

```
sampler_scheduled_embedding_training(
  sampling_probability,
  embedding_fn = NULL,
  time_major = FALSE,
  seed = NULL,
  scheduling_seed = NULL
)
```

#### **Arguments**

sampling\_probability

A float32 0-D or 1-D tensor: the probability of sampling categorically from the

output ids instead of reading directly from the inputs.

embedding\_fn A callable that takes a vector tensor of ids (argmax ids), or the params argument

for embedding\_lookup.

time\_major bool. Whether the tensors in inputs are time major. If 'FALSE' (default), they

are assumed to be batch major.

seed The sampling seed.

scheduling\_seed

The schedule decision rule sampling seed.

## Value

Returns -1s for sample\_ids where no sampling took place; valid sample id values elsewhere.

## Description

A training sampler that adds scheduled sampling directly to outputs.

sampler\_training 119

#### Usage

```
sampler_scheduled_output_training(
  sampling_probability,
  time_major = FALSE,
  seed = NULL,
  next_inputs_fn = NULL
)
```

## **Arguments**

sampling\_probability

A float32 scalar tensor: the probability of sampling from the outputs instead of

reading directly from the inputs.

time\_major bool. Whether the tensors in inputs are time major. If False (default), they are

assumed to be batch major.

seed The sampling seed.

next\_inputs\_fn (Optional) callable to apply to the RNN outputs to create the next input when

sampling. If None (default), the RNN outputs will be used as the next inputs.

#### Value

FALSE for sample\_ids where no sampling took place; TRUE elsewhere.

sampler\_training

A Sampler for use during training.

## **Description**

Only reads inputs.

# Usage

```
sampler_training(time_major = FALSE)
```

## **Arguments**

time\_major

bool. Whether the tensors in inputs are time major. If 'FALSE' (default), they are assumed to be batch major.

## Value

120 sample\_categorical

sample\_bernoulli

Bernoulli sample

# Description

Samples from Bernoulli distribution.

## Usage

```
sample_bernoulli(
  probs = NULL,
  logits = NULL,
  dtype = tf$int32,
  sample_shape = list(),
  seed = NULL
)
```

# **Arguments**

```
probs probabilities
logits logits
dtype the data type
sample_shape a list/vector of integers
seed integer, random seed
```

# Value

a Tensor

sample\_categorical

Categorical sample

# Description

Samples from categorical distribution.

# Usage

```
sample_categorical(
  logits,
  dtype = tf$int32,
  sample_shape = list(),
  seed = NULL
)
```

skip\_gram\_sample 121

## Arguments

```
logits logits dtype
```

sample\_shape the shape of sample seed random seed: integer

#### Value

a Tensor

skip\_gram\_sample

Skip gram sample

## **Description**

Generates skip-gram token and label paired Tensors from the input

## Usage

```
skip_gram_sample(
  input_tensor,
 min_skips = 1,
 max_skips = 5,
  start = 0,
  limit = -1,
  emit_self_as_target = FALSE,
  vocab_freq_table = NULL,
  vocab_min_count = NULL,
  vocab_subsampling = NULL,
  corpus_size = NULL,
  batch_size = NULL,
  batch_capacity = NULL,
  seed = NULL,
  name = NULL
)
```

#### **Arguments**

input\_tensor A rank-1 'Tensor' from which to generate skip-gram candidates.

min\_skips 'int' or scalar 'Tensor' specifying the minimum window size to randomly use for

each token. Must be >= 0 and <= 'max\_skips'. If 'min\_skips' and 'max\_skips' are both 0, the only label outputted will be the token itself when 'emit\_self\_as\_target

= TRUE' - or no output otherwise.

max\_skips 'int' or scalar 'Tensor' specifying the maximum window size to randomly use

for each token. Must be >= 0.

skip\_gram\_sample

start 'int' or scalar 'Tensor' specifying the position in 'input\_tensor' from which to

start generating skip-gram candidates.

limit 'int' or scalar 'Tensor' specifying the maximum number of elements in 'input\_tensor' to use in generating skip-gram candidates. -1 means to use the rest

of the 'Tensor' after 'start'.

emit\_self\_as\_target

'bool' or scalar 'Tensor' specifying whether to emit each token as a label for itself.

vocab\_freq\_table

(Optional) A lookup table (subclass of 'lookup.InitializableLookupTableBase') that maps tokens to their raw frequency counts. If specified, any token in 'input\_tensor' that is not found in 'vocab\_freq\_table' will be filtered out before generating skip-gram candidates. While this will typically map to integer raw frequency counts, it could also map to float frequency proportions. 'vocab\_min\_count' and 'corpus\_size' should be in the same units as this.

vocab\_min\_count

(Optional) 'int', 'float', or scalar 'Tensor' specifying minimum frequency threshold (from 'vocab\_freq\_table') for a token to be kept in 'input\_tensor'. If this is specified, 'vocab\_freq\_table' must also be specified - and they should both be in the same units.

vocab\_subsampling

(Optional) 'float' specifying frequency proportion threshold for tokens from 'input\_tensor'. Tokens that occur more frequently (based on the ratio of the token's 'vocab\_freq\_table' value to the 'corpus\_size') will be randomly down-sampled. Reasonable starting values may be around 1e-3 or 1e-5. If this is specified, both 'vocab\_freq\_table' and 'corpus\_size' must also be specified. See Eq. 5 in http://arxiv.org/abs/1310.4546 for more details.

corpus\_size

(Optional) 'int', 'float', or scalar 'Tensor' specifying the total number of tokens in the corpus (e.g., sum of all the frequency counts of 'vocab\_freq\_table'). Used with 'vocab\_subsampling' for down-sampling frequently occurring tokens. If this is specified, 'vocab\_freq\_table' and 'vocab\_subsampling' must also be specified.

batch\_size (Optional) 'int' specifying batch size of returned 'Tensors'.

batch\_capacity (Optional) 'int' specifying batch capacity for the queue used for batching returned 'Tensors'. Only has an effect if 'batch size' > 0. Defaults to 100 \*

'batch\_size' if not specified.

seed (Optional) 'int' used to create a random seed for window size and subsampling.

See 'set\_random\_seed' docs for behavior.

name (Optional) A 'string' name or a name scope for the operations.

#### **Details**

tensor. Generates skip-gram '("token", "label")' pairs using each element in the rank-1 'input\_tensor' as a token. The window size used for each token will be randomly selected from the range specified by '[min\_skips, max\_skips]', inclusive. See https://arxiv.org/abs/1301.3781 for more details about skip-gram. For example, given 'input\_tensor = ["the", "quick", "brown", "fox", "jumps"]', 'min\_skips = 1', 'max\_skips = 2', 'emit\_self\_as\_target = FALSE', the output '(tokens, labels)'

pairs for the token "quick" will be randomly selected from either '(tokens=["quick", "quick"], labels=["the", "brown"])' for 1 skip, or '(tokens=["quick", "quick", "quick"], labels=["the", "brown", "fox"])' for 2 skips. If 'emit\_self\_as\_target = TRUE', each token will also be emitted as a label for itself. From the previous example, the output will be either '(tokens=["quick", "quick", "quick", "quick"], labels=["the", "quick", "brown"])' for 1 skip, or '(tokens=["quick", "quick", "quick", "quick", "quick"], labels=["the", "quick", "brown", "fox"])' for 2 skips. The same process is repeated for each element of 'input\_tensor' and concatenated together into the two output rank-1 'Tensors' (one for all the tokens, another for all the labels). If 'vocab\_freq\_table' is specified, tokens in 'input\_tensor' that are not present in the vocabulary are discarded. Tokens whose frequency counts are below 'vocab\_min\_count' are also discarded. Tokens whose frequency proportions in the corpus exceed 'vocab\_subsampling' may be randomly down-sampled. See Eq. 5 in http://arxiv.org/abs/1310.4546 for more details about subsampling. Due to the random window sizes used for each token, the lengths of the outputs are non-deterministic, unless 'batch\_size' is specified to batch the outputs to always return 'Tensors' of length 'batch\_size'.

#### Value

A 'list' containing (token, label) 'Tensors'. Each output 'Tensor' is of rank-1 and has the same type as 'input\_tensor'. The 'Tensors' will be of length 'batch\_size'; if 'batch\_size' is not specified, they will be of random length, though they will be in sync with each other as long as they are evaluated together.

#### **Raises**

ValueError: If 'vocab\_freq\_table' is not provided, but 'vocab\_min\_count', 'vocab\_subsampling', or 'corpus\_size' is specified. If 'vocab\_subsampling' and 'corpus\_size' are not both present or both absent.

#### **Description**

Skip-gram sampling with a text vocabulary file.

#### Usage

```
skip_gram_sample_with_text_vocab(
  input_tensor,
  vocab_freq_file,
  vocab_token_index = 0,
  vocab_token_dtype = tf$string,
  vocab_freq_index = 1,
  vocab_freq_dtype = tf$float64,
  vocab_delimiter = ",",
  vocab_min_count = NULL,
```

```
vocab_subsampling = NULL,
corpus_size = NULL,
min_skips = 1,
max_skips = 5,
start = 0,
limit = -1,
emit_self_as_target = FALSE,
batch_size = NULL,
batch_capacity = NULL,
seed = NULL,
name = NULL
```

## **Arguments**

```
input_tensor A rank-1 'Tensor' from which to generate skip-gram candidates.
```

vocab\_freq\_file

'string' specifying full file path to the text vocab file.

vocab\_token\_index

'int' specifying which column in the text vocab file contains the tokens.

vocab\_token\_dtype

'DType' specifying the format of the tokens in the text vocab file.

vocab\_freq\_index

'int' specifying which column in the text vocab file contains the frequency counts of the tokens.

vocab\_freq\_dtype

'DType' specifying the format of the frequency counts in the text vocab file.

vocab\_delimiter

'string' specifying the delimiter used in the text vocab file.

vocab\_min\_count

'int', 'float', or scalar 'Tensor' specifying minimum frequency threshold (from 'vocab\_freq\_file') for a token to be kept in 'input\_tensor'. This should correspond with 'vocab\_freq\_dtype'.

vocab\_subsampling

(Optional) 'float' specifying frequency proportion threshold for tokens from 'input\_tensor'. Tokens that occur more frequently will be randomly downsampled. Reasonable starting values may be around 1e-3 or 1e-5. See Eq. 5 in http://arxiv.org/abs/1310.4546 for more details.

corpus\_size

(Optional) 'int', 'float', or scalar 'Tensor' specifying the total number of tokens in the corpus (e.g., sum of all the frequency counts of 'vocab\_freq\_file'). Used with 'vocab\_subsampling' for down-sampling frequently occurring tokens. If this is specified, 'vocab\_freq\_file' and 'vocab\_subsampling' must also be specified. If 'corpus\_size' is needed but not supplied, then it will be calculated from 'vocab\_freq\_file'. You might want to supply your own value if you have already eliminated infrequent tokens from your vocabulary files (where frequency

< vocab\_min\_count) to save memory in the internal token lookup table. Otherwise, the unused tokens' variables will waste memory. The user-supplied 'corpus\_size' value must be greater than or equal to the sum of all the frequency counts of 'vocab\_freq\_file'.

min\_skips 'int' or scalar 'Tensor' specifying the minimum window size to randomly use for

each token. Must be >= 0 and <= 'max\_skips'. If 'min\_skips' and 'max\_skips'

are both 0, the only label outputted will be the token itself.

max\_skips 'int' or scalar 'Tensor' specifying the maximum window size to randomly use

for each token. Must be  $\geq 0$ .

start 'int' or scalar 'Tensor' specifying the position in 'input\_tensor' from which to

start generating skip-gram candidates.

limit 'int' or scalar 'Tensor' specifying the maximum number of elements in 'in-

put\_tensor' to use in generating skip-gram candidates. -1 means to use the rest

of the 'Tensor' after 'start'.

emit\_self\_as\_target

'bool' or scalar 'Tensor' specifying whether to emit each token as a label for

itself.

batch\_size (Optional) 'int' specifying batch size of returned 'Tensors'.

batch\_capacity (Optional) 'int' specifying batch capacity for the queue used for batching re-

turned 'Tensors'. Only has an effect if 'batch\_size' > 0. Defaults to 100 \*

'batch\_size' if not specified.

seed (Optional) 'int' used to create a random seed for window size and subsampling.

See ['set\_random\_seed'](../../g3doc/python/constant\_op.md#set\_random\_seed)

for behavior.

name (Optional) A 'string' name or a name scope for the operations.

#### **Details**

Wrapper around 'skip\_gram\_sample()' for use with a text vocabulary file. The vocabulary file is expected to be a plain-text file, with lines of 'vocab\_delimiter'-separated columns. The 'vocab\_token\_index' column should contain the vocabulary term, while the 'vocab\_freq\_index' column should contain the number of times that term occurs in the corpus. For example, with a text vocabulary file of: "bonjour,fr,42 hello,en,777 hola,es,99 "You should set 'vocab\_delimiter=","', 'vocab\_token\_index=0', and 'vocab\_freq\_index=2'. See 'skip\_gram\_sample()' documentation for more details about the skip-gram sampling process.

#### Value

A 'list' containing (token, label) 'Tensors'. Each output 'Tensor' is of rank-1 and has the same type as 'input\_tensor'. The 'Tensors' will be of length 'batch\_size'; if 'batch\_size' is not specified, they will be of random length, though they will be in sync with each other as long as they are evaluated together.

#### Raises

ValueError: If 'vocab\_token\_index' or 'vocab\_freq\_index' is less than 0 or exceeds the number of columns in 'vocab\_freq\_file'. If 'vocab\_token\_index' and 'vocab\_freq\_index' are both set to the same column. If any token in 'vocab\_freq\_file' has a negative frequency.

tile\_batch

tfaddons\_version

Version of TensorFlow SIG Addons

## **Description**

Get the current version of TensorFlow SIG Addons

#### Usage

```
tfaddons_version()
```

#### Value

prints the version.

tile\_batch

Tile batch

# Description

Tile the batch dimension of a (possibly nested structure of) tensor(s)

#### Usage

```
tile_batch(t, multiplier, name = NULL)
```

## **Arguments**

t 'Tensor' shaped '[batch\_size, ...]'.

multiplier Python int.

name Name scope for any created operations.

## **Details**

t. For each tensor t in a (possibly nested structure) of tensors, this function takes a tensor t shaped '[batch\_size, s0, s1, ...]' composed of minibatch entries 't[0], ..., t[batch\_size - 1]' and tiles it to have a shape '[batch\_size \* multiplier, s0, s1, ...]' composed of minibatch entries 't[0], t[0], ..., t[1], t[1], ...' where each minibatch entry is repeated 'multiplier' times.

# Value

A (possibly nested structure of) 'Tensor' shaped '[batch\_size \* multiplier, ...]'.

## Raises

ValueError: if tensor(s) 't' do not have a statically known rank or the rank is < 1.

viterbi\_decode 127

viterbi\_decode

Viterbi decode

# Description

Decode the highest scoring sequence of tags outside of TensorFlow.

# Usage

```
viterbi_decode(score, transition_params)
```

## **Arguments**

```
score A \ [seq\_len, num\_tags] \ matrix \ of unary potentials. \\ transition\_params \\ A \ [num\_tags, num\_tags] \ matrix \ of binary potentials.
```

## **Details**

This should only be used at test time.

#### Value

viterbi: A [seq\_len] list of integers containing the highest scoring tag indices. viterbi\_score: A float containing the score for the Viterbi sequence.

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